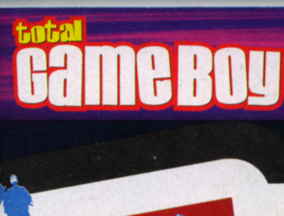


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14


Merry Christmas!
Welcome to the Christmas issue of TOTAL GAME BOY - your one-stop shop for everything to do with Nintendo's dinky hand-held console. We've got some great stuff for you this issue. There's a special on The Grinch, the blockbuster Christmas movie and game, plus a double page pull-out poster of the ugly devil himself. Donkey Kong Country has also arrived and is looking better than ever. With loads to win, tons to read and plenty of Christmas cheer, we've got everything you need to make your Yuletide go with a bang. Have a good one!
Nick Roberts



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THE BITS 'N' BOBS EXPLAINED!
TOTAL GAME BOY COLOR has all the information you need to make sure you buy the right game for you! On each review you will find a number of boxes and pictures that will deliver the most up-to-date information in the known Game Boy Color world!
Here you'll find out how much the game is, who made it, when it'll be in the shops and what kind of game it's supposed to be!
NINFOMATION
How much? £24.99
From who? Mattel Interactive
Whenz it out? Out now
Kind of game? Sports
KLAX
QUICK TIP!
When playing this great game, make sure you don't get too engrossed as your mum might call you in for your tea and you won't hear her - then your belly will start to rumble!
To get you started on the game we've got a quick tip straight from the fingertips of our world-renowned Game Boy Color experts.
The main reviewer will fill you in on all the details of the game, but we've also got a second opinion so you get a well balanced view.
2ND OPINION
I'm a big noise!
Coooor! In summary what you've got is a superb shoot-'em-up with a few small niggles which prevent it from being a perfect title. It should still keep fans of the genre going for quite some time though. The great thing is, I can type absolutely anything I like into this box, because it's only an example of what a 2nd opinion looks like. If you can read this, then you must be bored! Write in and inform me that these tiny boxes are readable, then I'll be very careful what I write into them in the future! Ta-ra!
Nick
This is where the game gets taken apart and rated on its graphics, sound, playability and lastability. Finally we give it an overall score. If the game scores over 90% it gets a coveted HUM DINGER award of excellence!
TOTAL GAME BOY COLOR
TEST YOUR STRENGTH!
GRAPHICS! Cute and chunky
SOUND! Brum, brum, engine fun!
PLAYABILITY! Compulsive gameplay
LASTABILITY! Not hard to finish
OVERALL! % 85
PERFECT FUN FOR THE BUILDER IN YOU!
Hum Dinger!
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MMM, MINTY FRESH!
The Mummy
It's alive! It's alive! On page 32!



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THE GRINCH

Twas the night before Christmas... and all that Christmassy stuff!

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Plus!

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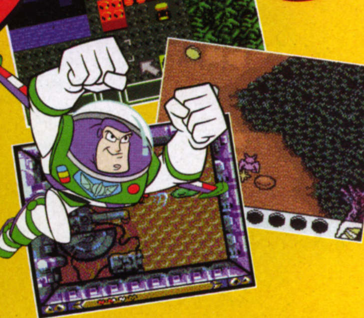
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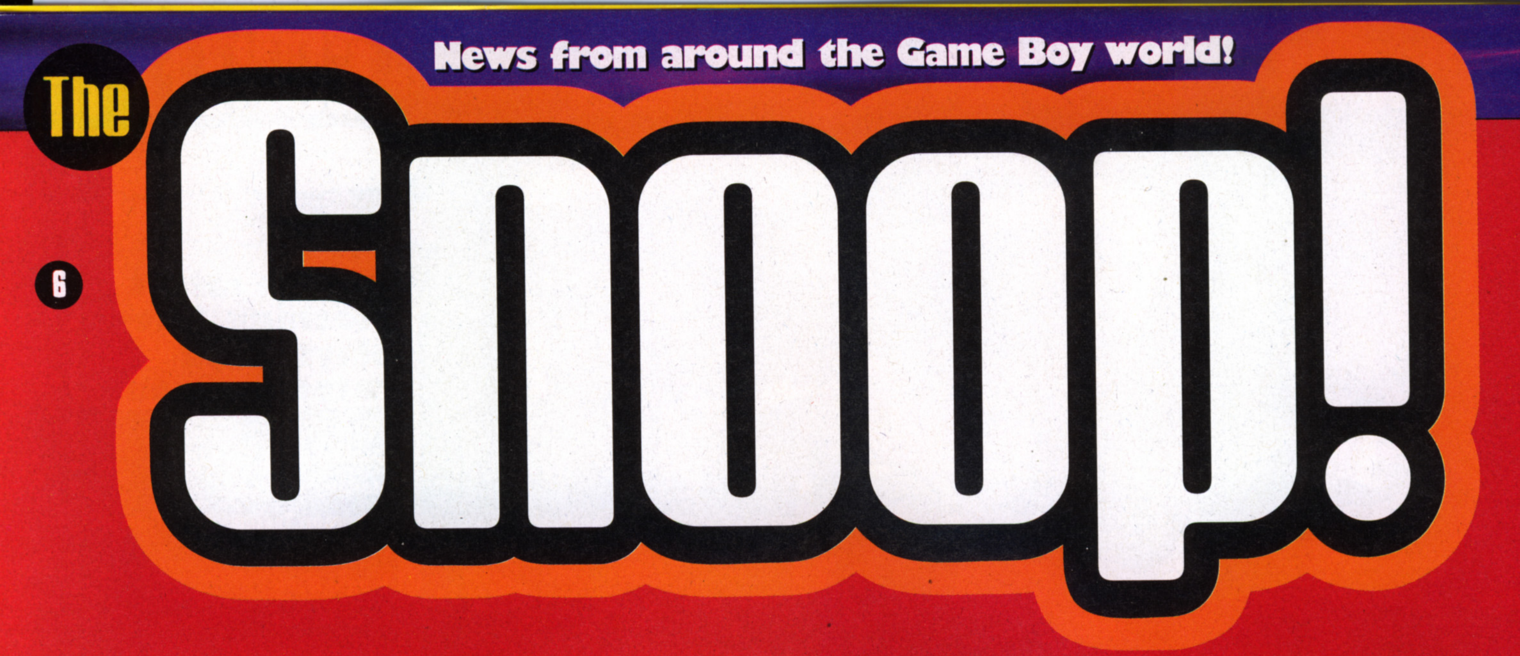
All the most exciting titles for 2001! page 10



Get In Touch!

If you want to drop us a line here at TOTAL GAME BOY, the address is...

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Gotta Roll 'Em All!

Nintendo has finalised its release dates for the rest of the year and there's a shock – the experimental title *Kirby's Tilt 'n' Tumble* that we told you all about in issue eleven is being totally redesigned as a *Pokémon*-style game! The game itself involves amazing new technology that allows you to move the entire console in order to roll the characters around on-screen. With Pikachu and friends now in the frame for this treatment, it looks like being a massive hit. But what about poor old Kirby?

Kirby's Tilt 'n' Tumble has officially dropped off the current release list for next year, apparently to give the time necessary for the redesign. Because the game will be a more expensive cartridge due to the motion sensor chip in the circuitry, Nintendo most likely wants to ensure that the game sells in its manufacture run. But there are no plans for a different Kirby game in the near future.



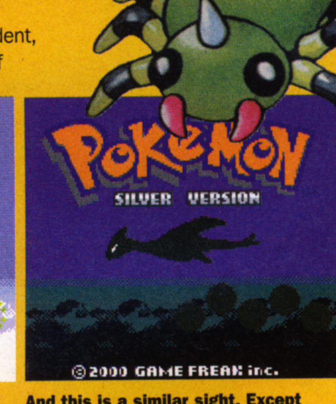
What A

As if we couldn't have guessed already, the latest games featuring the world's favourite kid entertainment phenomenon, *Pokémon Gold* and *Silver* for Game Boy Color, sold an astounding 1.4 million copies in the first week of availability in the USA, smashing industry sales records. The previous US record breaker, *Pokémon Yellow*, sold just over 600,000 units in its first week.

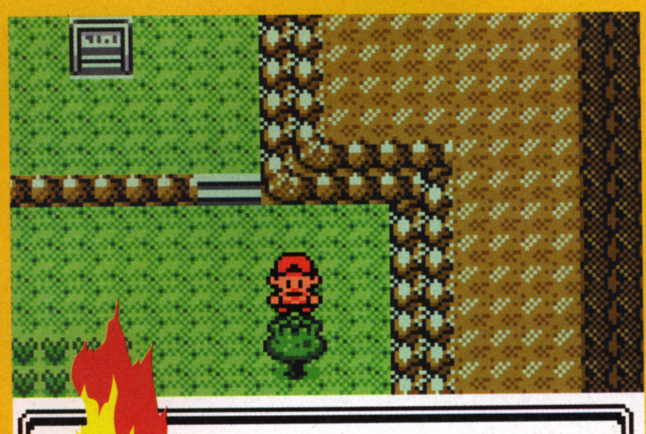
Peter Main, executive vice president, sales and marketing at Nintendo of



This is the sight that you're all waiting for. But ha ha, coz you can't buy it yet!



And this is a similar sight. Except that it's the silver version. And the sky's a bit darker.



What's A Wonderswan?

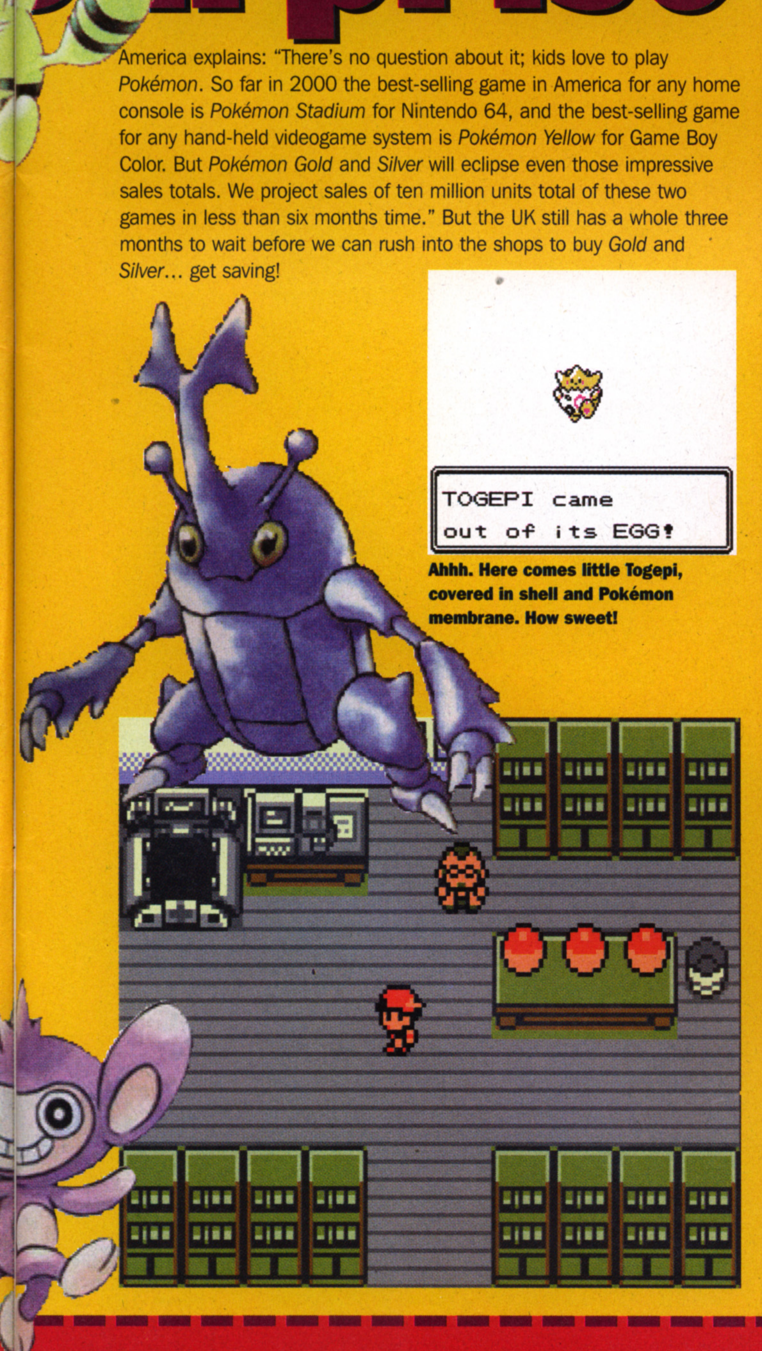
Bandai's WonderSwan is a mild success in Japan, grabbing a huge niche in the Japanese hand-held gaming market. Nintendo only owns 90% of the hand-held market in Japan, with WonderSwan stealing about eight of the remaining ten percent. The unveiling of the WonderSwan Color shows that Bandai's in the portable market for the long run. One of the latest titles to be revealed for the Wonderswan is *Digimon*, so anyone out there looking for an alternative to Pikachu and pals had better start looking into Japanese imports. The new consoles retail at roughly fifty pounds over in Japan.





Surprise

America explains: "There's no question about it; kids love to play *Pokémon*. So far in 2000 the best-selling game in America for any home console is *Pokémon Stadium* for Nintendo 64, and the best-selling game for any hand-held videogame system is *Pokémon Yellow* for Game Boy Color. But *Pokémon Gold* and *Silver* will eclipse even those impressive sales totals. We project sales of ten million units total of these two games in less than six months time." But the UK still has a whole three months to wait before we can rush into the shops to buy *Gold* and *Silver*... get saving!



Ahhh. Here comes little Togepi, covered in shell and Pokémon membrane. How sweet!



GBC Mobile Adapters Delayed

The Mobile System GB adapter won't be coming to the UK any time soon, but it's not going to be released in Japan on schedule either. Originally slated for a release on 14 December, 2000 in Japan, the adapter has been pushed back to a 27 January, 2001 release date.

The Mobile System GB is a unit that hooks into the GBC through the link port, and a standard mobile phone plugs directly into it. With specially written software, gamers can connect to the Mobile System network and play games wirelessly with other players, as well as download treats made specifically for the game. The first game to use the adapter will be *Pokémon Crystal*, the slightly updated version of *Pokémon Gold* and *Silver*, with features such as downloadable eggs and creatures, as well as a female character to play. *Crystal* itself is still scheduled for release on 13 December in Japan to give gamesplayers a headstart in playing the adventure before directly hooking it up to the online network.



total GameBoy Charts



1	Pokémon Pinball	Nintendo
2	Pokémon Yellow	Nintendo
3	Pokémon Blue	Nintendo
4	Pokémon Red	Nintendo
5	Super Mario Bros Deluxe	Nintendo
6	Disney's Dinosaur	Ubi Soft
7	Space Invaders	Activision
8	Spider-Man	Activision
9	Winnie the Pooh Adventures In The 100 Acre Wood	Nintendo
10	Rayman	Ubi Soft

Win! Win! Win! Roll Up! Roll Up!

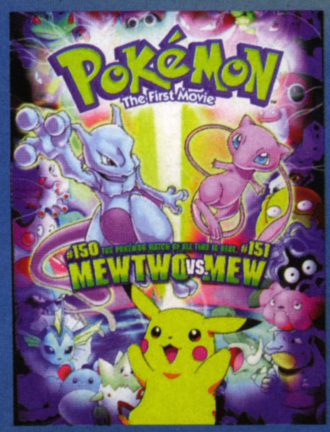
Competition Address...

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Pokémania!

We've got ten copies of the cool *Pokémon* movie to give away on video! If you want to get your hands on this for a bit of after-Christmas viewing, just complete this sentence, in no more than twenty words and send your entries to 'Pokémania' competition no later than 9 January. We'll be giving out special rewards to the weirdest sentences.

I ABSOLUTELY LOVE AND ADORE EVERYTHING TO DO WITH POKÉMON BECAUSE...



Green Eggs And Ham

Is that still not enough? Ah, ye drive a hard bargain, so ye do! In that case, please accept this invitation to walk away with a copy of *The Grinch* on video. While Jim Carrey's live action version is cleaning up in the cinemas, we have ten copies of the original feature length Dr Seuss cartoon to give away. All you have to do is write your own Dr. Seuss type poem and draw a picture of what's in it. We'll give you an example to help you on your way, but make sure your entry for the 'Green Eggs And Ham' compo is in before 9 January!

Pigs and monkeys
Monkeys and pigs
Wearing trousers
Wearing wigs
Look out Suzie
Look out Dot
For pigs and monkeys
And all that rot!



What's Up, Doc?

Thanks to those smashing folks at Infogrames, and to celebrate the latest addition to their Looney Tunes Collectors' Series, we have five *Crazy Looney Tunes* fun packages to give away, containing a copy of both the excellent *Martian Alert* and the follow-up *Martian Revenge*, plus a great Looney Tunes cuddly toy. So now you can relax with your fluffy Bugs and link-up with a pal, to share all your secret characters and uncover all the hidden missions! To stand a chance to get the package though, you first have to design your very own loony cartoony character, based on an animal of your choice. Jojo the Jellyfish? Bobbie the Barracuda? Whoever sends in the wackiest ideas will be the winner! All entries for 'What's Up Doc?' should be sent in to the usual address, to arrive no later than 9 January.



Won! Won! Won!

Everyone's a winner, baby! That's the truth!

Mystery Machine Compo

The few clever folk who knew that the full names of the Mystery Machine gang are Scoobert Doo, Norville Rogers, Daphne Blake, Velma Dinkley and Fred Jones are James Wool of Cambs, Phillip S Newton of Leeds, Carys Humfreys of Llanelli, George Starkey of Kington, Tony Goldstein of Esher, Suzie Daler of Dudley and Sean Laurie of Ipswich. Scooby Dooby Doo!

Le Garçon De Jeu

Clever French boffins out there include Leanne Wilson of Ballymena, (yes, it was released, Leanne. Try a games swap or the Internet!), Edmund Doragh of Liverpool, Jacob Blanche of Widnes, Trudi Twynne of Co Antrim, Fred Badlan of Shrewsbury, Cory Wills of Southampton and Peter Sharp of Tottenham. They all get Tintin postcard packs. Ooh la la!

Gettin' Comfy

Although the top prize went to Simon Halls of Machynlleth, other top readers getting Pokémon Game Boy carry cases are Daniel Knowles of Mosely, Reece Garcia of Manchester, Bob Morreton of Harrogate, Victoria D. Rees of Dewsbury, Lloyd Wigan of King's Deverill and Lewis Sheffield of Amington. Yay!

Previe

the sneaky peek at future games around the



NINFOMATION

From	Lego
When?	December

Lego is very cool this Millennium. In days of yore, what the name stood for was a huge box of chewed multi-coloured bricks and strange little yellow chaps with plastic wigs. But, not content with Technical Star Wars Episode One type Lego sets, the popular Scandinavian toymakers have moved into the videogames industry, with games for PC, PlayStation, and now these three titles for the Gameboy Color, due out at the end of the year.

Lego Alpha Team is a cool espionage adventure, bursting with secret agents, amazing gadgets and covert operations. You lead a team of Alpha Team members, five of which have been kidnapped, and it is your mission at first to find them all.

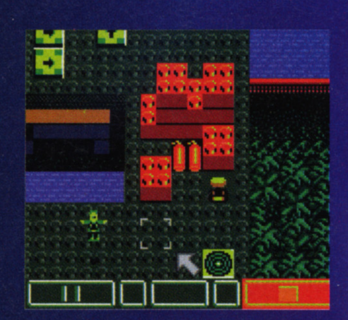
Each character has its own superhero-type attributes, crucial in foiling the evil plans of the not-very-nice-at-all Ogel and his villainous henchmen. It's basically a straightforward puzzler in the style of Chip's Challenge, where you carve out a path for the sprites to follow, but with loads of missions. Containing 36 different types of gadget, and graphics driven by an accelerated real-time 3D game engine, it's a far cry from snapping together plastic bricks to create a house with no windows.

The fine, building block-type gameplay continues in Lego Racers, where the ultimate vehicle customisation system is combined with great link cable possibilities, so you can not only drive through Lego landscapes with your very own Lego car, but your pals can join in all the fun as well!

Finally, get ready for Lego Stunt Rally. Here the racing element is mixed with the opportunity to construct your own wacky obstacle course, full of jumps and loops, before racing the bad guys on it. This means that there are a seemingly endless number of different tracks, throughout many different hostile atmospheres, in which to race. And it's all ready for Christmas Day. Get writing those lists to Santa now!

Watch out for these great Lego games in your local games emporium before Christmas!

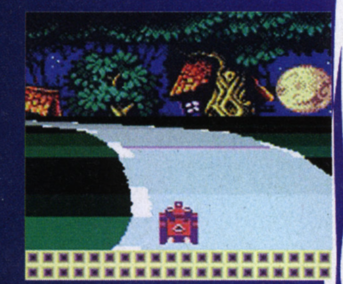




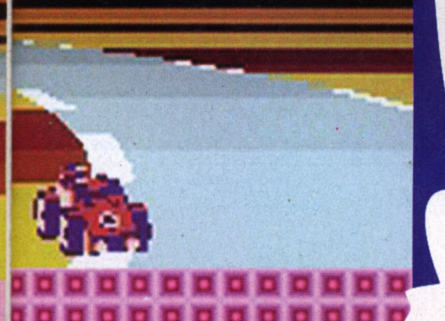
Oh look... Lego trees. They were always the coolest part of any Lego set. I remember when I was a kid...



How come you could never find the last piece of roof whenever you made a Lego house as a kid? Huh?!







Gift

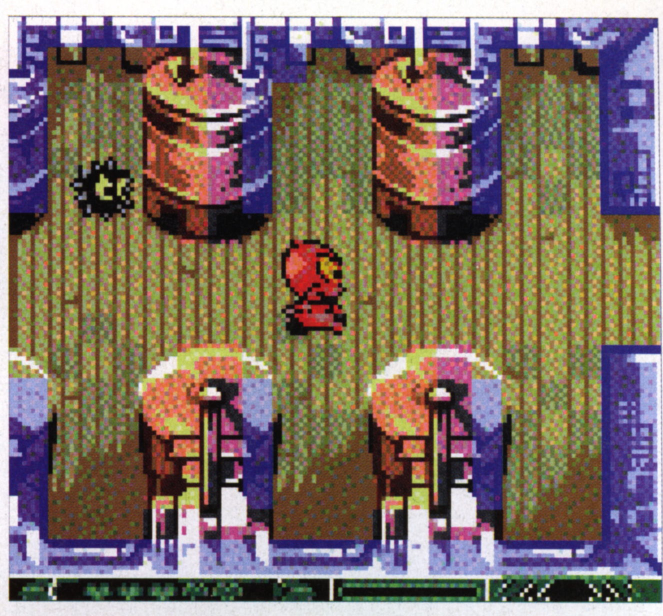
NINFOMATION



From Cryo
When? December

Gift, the sick and twisted product of the minds of Phillipe Ulrich and Régis Loisel, is different. It's so different (and not so much tongue-in-cheek, rather tongue-poking-right-through-a-bleeding-tear-in-the-cheek) that it's really got us jumping up and down with anticipation. The crazy colourful design and hilarious Michael-taking nature of the idea, means that it may not really be for kids, but it's about time that adult games began to show on portable systems anyway!

At a video game plant, somewhere in sprawling Game Valley... a brand new game currently being play-tested has exhausted all the heroes sent to rescue the beautiful princess Lolita Globo. Gift, a sneaky, overweight slob with a big mouth is volunteered for the job. Armed with a stick, he will have to brave the Deep Black Shadow of the Obscure Dark Night in his task, which is to lead seven dwarves to our heroine (who suffers from Snow White delusions) in seven totally mad worlds crammed with parodies of famous games and films...

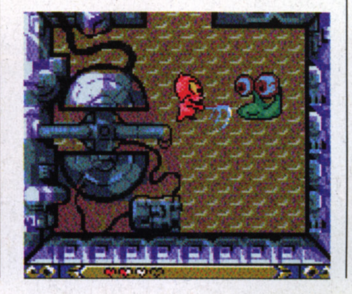


Gift combines pure platform action with more thought-provoking elements, notably real-time 3D puzzles on the theme of light and shade. The newly-created Eko Software team has developed a ground-breaking 3D engine especially for the game.

But hey, who cares? It's filthy, satirical brilliance, and we can't wait!









Sesame Street

NINFOMATION

From Ubi Soft
When? January

'Sunny day, sweeping the clouds away...' Sesame Street games may have been around for ages in the US, but it's only now, along with Elmo In Grouchland, Elmo's 1-2-3 and Elmo's A-B-C that this title has been granted a release here in lovely old Blighty. Sesame Street Sports is your usually kind of sports sim, but it's not for grown-ups. With educational gameplay, bright colourful characters and easy controls, this is definitely one for the kiddies. Oh, okay, we can't wait to have a look either.







Buzz Lightyear Of Star Command

NINFOMATION



From	Activision
When?	Spring

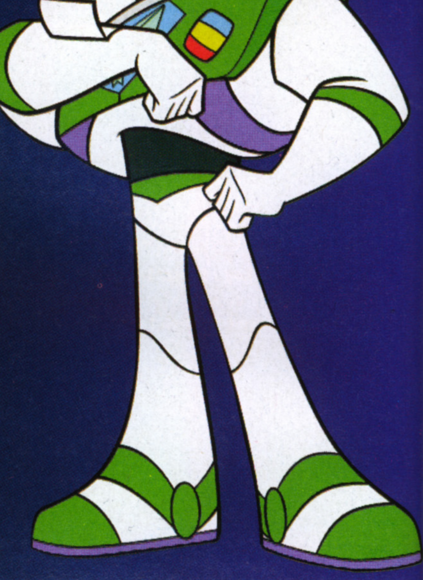
With Toy Story Racers also making us salivate with expectation, the character who's arguably the star of the movies has now been given his own 2D cartoon series, and therefore, by proxy, his own Game Boy adventure.

With such a huge explosion of Disney related titles due out for the Game Boy in fact, we were planning a bit of a Disney special this issue. Unfortunately game after game has been put back until months into 2001, including Alice In Wonderland, Little Mermaid 2, and now these titles. Nonetheless, from what we saw at this year's ECTS, Buzz Lightyear of Star Command, featuring loads of new characters, seven different retro-futuristic worlds to explore, and the ability to play the galaxy's most well known Space Ranger, seems like a hugely enjoyable cart.











THE GRINCH

With a Christmassy game for Christmassy time, this review must be written in Christmassy rhyme!

NINFOMATION

How much?	£25.99
From who?	Konami
Whenz it out?	Out Now
Kind of game?	Puzzle

"You can snipe around levels and jump, run and crawl, But just shooting the Whos is the most fun of all!"

Reviewed by JEM

Every Who down in Whoville liked Christmas a lot,
But the Grinch, who lived just north of Who-ville, did NOT!
But they still made a movie of him all the same,
And out of that film came a cool Game Boy game!

How The Grinch Stole Christmas, by old Dr Seuss,
Has recently been a lot in the news.
It's a crazy old tale full of rhymes that are barmy,
Just like this game that's been made by Konami.

In this *Pac-Man* style game you get to play The Grinch,
Or his faithful old dog, and the idea's to pinch,

All the Whos' Christmas pressies, spread round in a maze,
It's a pretty cool part of the Christmas Grinch craze.

Every Who down in Whoville is still here, of course,
And your job is to steal stuff without being caught.
If the Whos catch you when you've blown your own cover,
Your heart will grow large and the game will be over.

A Christmas Carol

If you look at the story, it's quite plain to see, That The Grinch is like Scrooge, from a tale by Charles D. *A Christmas Carol* is where it comes from, It's a popular Yule-tale, so it's always on. This year there's a version made by Patrick Stewart, The Captain from *Star Trek* is going to do it. But that is not all, and the shock in the end is, Scrooge also gets played by Ross Kemp from EastEnders!

You can snipe around levels and jump, run and crawl,
But just shooting the Whos is the most fun of all.
With bright Christmassy graphics and perky game tunes,
The Grinch would be fun for Christmas afternoon.

Don't think that it's just made for kids though, you see,
The levels get difficult, believe you me.
With hundreds of Whos and their mischievous dogs,
Just waiting to catch you and kill you with hugs.

With levels all filled with fun Christmassy show,
Such as parcels and candy canes, stockings and snow,
With Christmas trees, lots of nice stuff for the course,
It's a shame to get Grinchy and point out the flaws.

But you'll find when you play the game late in December,
The passwords are few, and they're hard to remember.
Alas, there's no options (game type or sound),
No link options, nothing! Just round after round…

…of gift-grabbing Grinchness, which though it's a laugh,
Won't keep you amused for a year and a half.
You can only choose from some twenty-four missions,
But still, there's some small mini-games in addition.

In fact, it's a Christmas game, nowt more, nowt less,
And it's fun just to play it while sat in the mess,
Of Crimbo afternoon, in amidst Christmas wrapping,
While the old folks sit back, full of turkey and napping.

When the spirit of Christmas descends to this land,
And you look at this Game Boy game there in your hand,
You'll have fun in the true Christian sense, running round,
Stealing small children's toys and then pushing them down.

Jem

Just Who Is Dr Seuss?

**Dr Seuss, known as Theodore Geisel by name,
Wrote books for both children and adults the same,
The American chap wrote in verse all the time,
He even drew pictures to go with each rhyme.**

**Though his rhyming was easy, like 'cat' rhymed with 'hat',
His books all had messages, serious at that,
Though his fame came from things like 'Green Eggs and Ham',
He had plenty to say 'bout the nuke and Vietnam.**

**Although he's no more, all his poems still sell,
And he even gets movies and games made as well.**

16 How The Grinch Stole Christmas 2000

Right, we reckon that's enough verse. The lines were beginning to sound pretty rubbish. Not content with stealing all the Who's Christmases back in 1957, *The Grinch* (possibly the most famous US Christmas story) is back with a vengeance, with the huge Jim Carrey movie packing theaters stateside. It's going to be just as big a success here too!

The folks behind the movie had a tricky job creating the surreal fantasy world of Dr Seuss. To date, the most popular version of *The Grinch* was a 1966 TV cartoon narrated by Boris Karloff.

Still, with the writers of *Who Framed Roger Rabbit* given the task of stretching the story out by 300%, and director Ron Howard at the helm, the big screen version of America's favourite Christmas story was never going to be a flop. Especially when you consider that The Grinch himself is played by funnyman Jim Carrey under an avalanche of make-up (the actor endured hours of painstaking make-up every day in order to transform himself into the curmudgeonly Grinch. His full body green costume was made up of latex, plastic and Yak hair). It's not long now until you can find out for yourself how the movie adaptation works... it opens in the UK on 1 December.

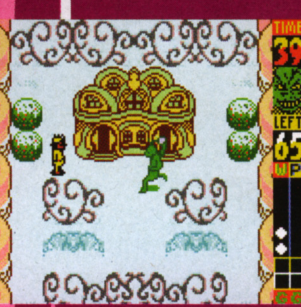


2ND OPINION

Christmas Capers

I can see me having loads of fun on Christmas day with this great game. There's nothing complicated or tricky about how to play – it's basically *Pac-Man*, with *The Grinch* being the main character instead of a yellow ball thingy, and a bunch of new ideas like multiple screens and mini-games, but it's still really addicitive and thoroughly recommended. Just don't take it with you to the cinema when you go to see the movie!

Nick



Here comes the Grinchy fellow now,
The Who is really scared and how...
There's gonna be an awful row!



total Game Boy TEST YOUR STRENGTH!

Hum Dinger!

GRAPHICS! Lots of bright colours ★★★★

SOUND! Cool Christmassy tunes! ★★★★

PLAYABILITY! It's a very hard game... ★★★

LASTABILITY! But top fun all the same! ★★★★

he-man! / butch! / weakling! / wimp!

OVERALL! % 90

FOR XMASSY FUN, THE GRINCH IS THE ONE!

GRAPHICMON

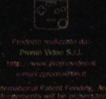


Sagittarius
"The Archer"
Nov. 22nd-Dec. 21st.

New 3D Zodiac Collection

Give your game a little *personality!*





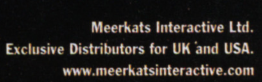








HMV





QUICK TIP! When you've managed to get three animal statues for a bonus, try and reach the top of the bonus area, as falling down will just get you more bonuses!

NINFOMATION

How much?	£25.99
From who?	Nintendo
Whenz it out?	Out Now
Kind of game?	Platform





Reviewed by JEM

Donkey Kong Country

It's the start of our monkey violence special for Kissymas, so who better to kick off with than Kong?

When evil Kremling Boss, King K Rool steals every last banana in the Kong family's personal store so he can eat them all himself, well, he's asking for it really, isn't he? If you're going to cheese off an ape like Donkey Kong, you'd better watch out! As DK and little Diddy Kong, it is your task to retrieve each and every one of these bananas, fighting a plethora of really rather nasty yellow crocodiles, spiky bees and other evil creatures, until you finally face the King himself.





A Barrel Of Laughs!

This game is a side-scrolling platformer full of extra lives, continues and bonuses. You bounce on enemies' heads, ride on elevators, swing on ropes and even take a mine cart ride. 'Well, whoopee!' we hear you cry sarcastically, 'as if we haven't seen all that before anywhere!' And you're quite right to point this out, thank you very much, but *this* is one of the originals. *Donkey Kong* is quite simply a classic – the game that invented the clichés. If you marvelled at the sight of *DKC* on the SNES, this is your chance to own the game (with some crucial differences) on the Game Boy!

This means that the graphics, replete with superb renders and amazing textures and depth, are all just as eye-catching on the portable version. There is very little that has been taken out for this new version, and even loads of great stuff added! There's a whole new level exclusive to the Game Boy, and the opportunity to use the fantastic GB printer to print special pictures that you manage to earn during the adventure.



Hey Hey, It's The Monkeys!

In fact, there's so much new stuff, you can't help but be impressed. As you explore the world, you will find that there are countless secrets hidden in each and every level, and if you're good enough, you can get a new surprise entitling you to entirely separate bonus games accessible from the main menu. These include an unfortunately simplistic fishing game starring Donkey Kong, and a quick-fire shoot-'em-up game. You also get the chance to fill a sticker album with secret pictures and play against pals via the link cable. Between levels you can also have hilarious chats with the secondary



Kong



"There's a whole new level exclusive to the Game Boy!"

characters, chauffeured by Funky Kong, treated by Candy Kong and lectured to by old-hand Crank Kong, a veteran of the good old days of videogames.

Aaargh! Bananas!

Yet, despite all this Rare brilliance, you're going to end up tearing your hair out and wishing this game had never been created. There are two drawbacks to *DKC*: firstly, the designers know the graphics are good, and so there's a lot of irritating showing off (with slow moving rendered Start menus, when all you want to do is play) and most importantly, this game is ridiculously hard! It's true that most games these days don't seem to offer much of a challenge, but only a little way into the game, you will come upon problems so tricky and awkwardly set-up that it takes an eon to complete! So you won't have completed this by New Year – you'll only just be scratching the surface. And screaming an awful lot.

Jem





You see, if there is a burning oil drum in front of you, most people's response would be to avoid it.



Wow! A mine cart? In a videogame? Mmm, yes, but this is one of the originals! Don't complain!

2ND OPINION

Monkey Magic!

This game set the world on fire when it was first released on the Super Nintendo many moons ago, in the heyday of my youth, and now this Game Boy Color version looks like it's going to do it all over again – it's just as good as the original, and has lots of extra stuff thrown in. Cool! Aahh, a lovely trip down memory lane – if a little tough on the old brain cells!

Nick

CLASSIC CAPERS

***Donkey Kong* ('Stupid Monkey') first appeared in the arcades in 1981. The then-evil primate had captured Pauline, the girlfriend of worker Jumpman, (soon to use deed poll to become Mario) whose job it was to avoid the barrels thrown by his hairy nemesis and rescue her. The game was so phenomenally successful (selling over 100,000 units) that it spawned a brace of spin-off games, and the big ape prepared himself for super-stardom. As his family evolved around him, including Diddy, Candy, Cranky and Funky, his face became popular in a stream of top quality videogames, including the *DKC* series on the SNES and *Super Mario Kart*. There's even a *Donkey Kong* cartoon and, presumably, bubble bath and duvet covers. Not just an ugly face then!**



total GameBoy TEST YOUR STRENGTH!



GRAPHICS! Getting better all the time ★★★★

SOUND! Hear the vultures scream ★★★★

PLAYABILITY! One hell of an evil challenge ★★★★★

LASTABILITY! A huge adventure ★★★★★

OVERALL! % 90

KONG AND CO. NEVER DISAPPOINT

QUICK TIP! Check out which fighting statistic is lowest in your monkey - Speed, Power etc - and make sure that you use the relevant enemy monkey in a few sparring matches leading up to the big day. Victory is inevitable!

Pull on your gloves, finish off that banana and let's get punching monkeys!

Monkey Puncher

NINFOMATION

How much?	£25.99
From who?	Eon Digital
Whenz it out?	Out now
Kind of game?	Cruel

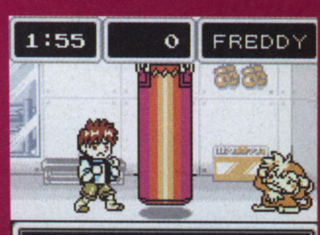




Some people believe that punching monkeys is unnecessarily cruel, hideously immoral and really just totally unacceptable. To those people we say – get with the groove, guys! Punching monkeys is a time-honoured tradition, and great fun, as this new game proves once and for all.

Primate Pummelling

If you hadn't guessed it already, *Monkey Puncher* is a Japanese invention. The bizarre idea, bug-eyed graphics and *Pokémon*-style gameplay are undeniably demonstrative of the Japanese sense of humour. However, *Monkey Puncher* is only tenuously linked to *Pokémon*, and offers a whole host more disturbing images than the popular RPG. You play a little boy (the sexes can be reversed) whose sister and father have been kidnapped by the mysterious but predictably evil Saru group, who organise illegal monkey fights. The fact that organising *legal* monkey fights is unlikely need not trouble us here.



Luckily, a rather scary family friend named Fred is on hand to lend you a spare monkey, so you can train the cheeky little bleeder up to win the Monkey Grand Prix, and save your family! It's a barrel of laughs along the way, as you show your friend how to do sit-ups, jog, skip, box punch-bags and sparring partners, and even shop!

Ape Attacking

With each successful session, your monkey's strength, speed, power and knowledge grow. Once he's big enough, you can set up a blind date for him, creating a bonny baby monkey that you can train from scratch. The stronger the fighter, the more likely you are to thwart the baddies and save your folks!

We have never seen such an inspired piece of compelling lunacy on the Game Boy before, so get punching monkeys right now! (Not literally, obviously. That's illegal.)

Jem

Reviewed by JEM



Hey look, it's you! Yes, it is! This is you! Okay, so he hasn't got a beard or a ring through his lip, but...

MONKEYS – A HISTORY

By Prof Ooh Ooh Bananas



With both *Donkey Kong* and *Monkey Puncher* being released for the small hand-held console popularly known as the Game Boy Color, it seems that primates once again have the upper hand in the entertainment world. Monkeys, or monkeys to give them exactly the same name, are our relatives. My Uncle, for instance, bears a most striking resemblance to an orang-utan. They have existed in some form or other on this planet longer than we more evolved creatures, and they shall remain for far longer. Indeed, I believe that one day they will take over the world, enslaving mankind and running around in strange suits with guns. I know. I saw it in a film.

Professor Ooh Ooh Bananas is emeritus of Great Big Hairy Things at the University of Stuff, New Clun

total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Cute and unsettling ★★★★

SOUND! The tune is mind-numbing! ★★★

PLAYABILITY! Always something to do ★★★★

LASTABILITY! You'll be picking it up for ages ★★★★★

he-man! / butch! / weakling! / wimp!

OVERALL! %



WEIRD, WONDERFUL AND NEEDLESSLY SICK

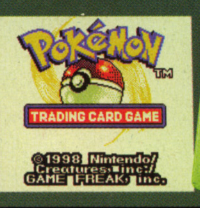
QUICK TIP! Having just one type of Pokémon in your deck is dangerous - every type has a weakness. Obviously you can't include a Pokémon of every type as you will not have enough energy, so mix them up and come up with a few choice cards which suit your style of play.

If you're a genuine Pokéfreak, you'll have the real game... now get ready for some virtual card swapping!

Pokémon Trading Card Game

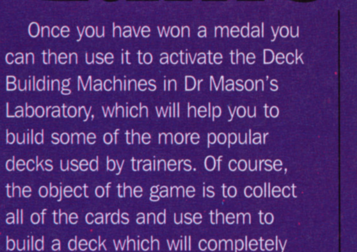
NINFOMATION

How much?	£24.99
From who?	Nintendo
Whenz it out?	Out now
Kind of game?	Pokémon!



Reviewed by RUSS

Once again, you begin as a beginner. A sole Pokémaniac with only a free pack of cards and a will to win. But that will all change soon… at the start of the game, you are introduced to Dr Mason, who is the local expert. He will teach you how to play the game by leading you through an entire duel step-by-step. Once you have mastered the basics, you can then challenge your opponent a few more times to get into the swing of it, before venturing out into the world and duelling the other card players. There are eight different Card Playing Clubs to visit, with loads of players who love to use certain types of Pokémon.



Once you have won a medal you can then use it to activate the Deck Building Machines in Dr Mason's Laboratory, which will help you to build some of the more popular decks used by trainers. Of course, the object of the game is to collect all of the cards and use them to build a deck which will completely obliterate your opponents.

An RPG... With Cards!

Part of achieving this hinges on taking on the four Grand Masters to try to win the Legendary Pokémon Cards. Before you can enter the Pokémon Dome you must win the eight Club Medals and then you'll need to have built a deck of cards capable of taking on the Grand Masters. These Grand Masters are expert card players and have some very powerful cards, including the Legendary Cards you are trying to win. All in all, very similar to the RPG, but with more gambling.

Just like the Wizards *Pokémon Trading Card Game*, there are special promotional cards included in the game. These cards are a little different from the standard cards obtained from the boosters and can be used to help you win your duels. Speak to all the people inside the clubs and trade cards with them to gain Promo Cards, and also keep trying to enter the Challenge Cup held in the tournament hall.

Once You Pop...

Playing the *Trading Card Game* with friends is fun, and by using the infrared ports on your Game Boy Color, you can link with your mates and duel your decks. In every Club there is a desk that you must use to enter the duelling arena, or send and receive cards and deck configurations. There is also a rather nifty feature that enables you to card pop with your friends so both players receive a brand new card. You can only pop once with each friend so by popping lots of friends, you can gain quite a few extra cards.

The *Pokémon Trading Card Game* is very well put together and includes all the elements of the Wizards card game. Anyone who has played the actual card game will love this Game Boy version as it enables you to practice playing cards without damaging your own precious Pokémon! For other Pokémon fans, this could be a great way of getting to know trading cards, but it may not be of interest to all of you.

Russ



The Promo Arcanine is much more powerful than the standard card and can perform Flames of Rage!

2ND OPINION

Cards on the table...

I've played the real Pokémon card game hundreds of times, but I have to say that this rather pale ghost of an RPG/Simulator is a poor excuse for the real thing. The game takes ages to get going, and doesn't really get particularly exciting until you're actually going for gold. However, there's loads to see and do in the long term, and it's all in the name of Pokéfun, innit? I'm pretty sure I'll be sticking to my own deck, though.

Jem



QUICK TIP! Whatever you do, bust a gut to make sure you pick up the blueprints as you tackle each level for the first time, or you'll just have to go through it all over again at the end of the game!

Everyone's favourite sailor suit-wearing duck (and there are so many!) is back on your GBC!

Donald Duck: Quack Attack

Reviewed by PAUL

Ahhhh, you've noticed it's a real Disney blitz this issue, with even old stalwarts like Donald himself venturing out for a Game Boy adventure. Why not join Donald Duck for a adventure through time, collecting blue things and bouncing on bees. Yum!

Daring Donald

Apparently, Donald's girlfriend Daisy has been kidnapped by Merlock the nasty villain, last (and only) seen in *Duck Tails: The Movie*. With the help of an inventor friend, Donald hopes to transport himself straight to Daisy's rescue. Unfortunately, the inventor is a bit on the rubbish side, and so Donald is beamed all over the place before he can finally rescue his one true love!

As platformers go, this plays in a similar way to *Donkey Kong Land*. From the moment you turn the game on, you can tell it's gonna be a stunner! Despite the small size of the sprites, each one is animated beautifully and Donald handles extremely well, with a cool double jump action that lifts him high into otherwise unreachable places.

Quack To The Future

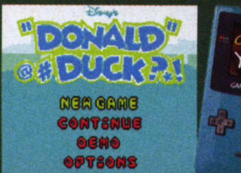
The levels in this game are absolutely massive and very imaginatively designed, so there are plenty of puzzles and obstacles for you to struggle with. Grabbing a certain type of blue orb, for example, makes Donald go bonkers – thus allowing him to smash through previously locked doors.

Despite the repetitive nature of the games, a lot of effort has been put into making sure that you are never bored. On the contrary, this is one of the hardest games of the year, and you'll be shouting and cursing like the Duck himself before long. But that won't stop you wanting to make old Donald a hero by the end of it!

Paul

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	Platform



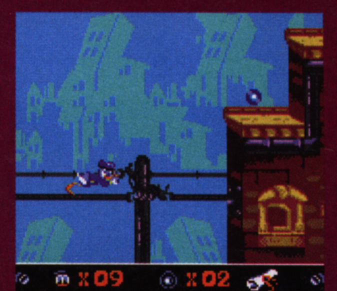


Can ducks travel through time?

It is indeed a moot question whether or not these aquatic birds are actually capable of challenging the laws of physics and travelling in time. Time travel, as we all know, is perfectly possible if you have enough cardboard and glue to make a fully functioning time tunnel. But whether or not ducks have the technology right now to correlate the theory of relativity with the highest form of quantum mechanics and journey faster than the speed of light is debatable. Indeed, the only genuine case of duck time travel was when Lucy the Mallard managed to journey from quarter past three yesterday to the middle of the French Revolution by flying really fast. Unfortunately, she ended up on a plate in orange sauce, so her research has never been published. Still, not to worry eh?







2ND OPINION

Even More Disney!

There are times in playing this undeniably well-made game where you really want to smash your Game Boy into a million pieces before hurling it out of the nearest window – it's really that difficult. But once you've conquered a puzzle, you're totally compelled to take the adventure to the extreme, and rescue Daisy. Now that's the mark of a truly challenging and well-devised game. It'll drive you quackers, but it's all worth it in the end!

Jem



QUICK TIP! Keep an eye out for the relevant character symbols the first time around, otherwise you'll have to go back and do everything again! If you are on your second time, and have all the medals, just press Start and return to the map.

What? Even more cruelty to monkeys?

The Jungle Book: Mowgli's Wild Adventures

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	Platform



Reviewed by JEM

When Rudyard Kipling delivered the first manuscript of his timeless masterpiece *The Jungle Book* in 1894, little did he know that one day we would be controlling his central character, Mowgli, on a small plastic screen as he embarks on an electronic adventure. Which is good, because if he did know, and told people, he would have been locked up.

Woo Hoo Hoo!

You control little Mowgli, the man-cub brought up by wolves, as you make your way through the jungle and back to human civilisation. To help you on the way are Bagheera the sensible panther, Baloo the jazz-loving bear, Louie the Monkey King and Kaa the snake.

In your journey you must defeat the villainous tiger Shere Khan, and to do this you must learn many tricky moves. Far from being a simple Technicolor version of the old run-and-shoot-bananas platformer, there is a rather clever problem-solving element to the new game.

I Wanna Be Like You Hoo Hoo!

As you make your way from level to level, the various guardians teach you different moves and test you on them in tricky races. To reach the final level of each section, you must collect badges with the guardian on, and it takes a brain-teasing series of switch flicking to unlock all the doors to do this. The problem is, there are only five sections, with about four levels in each. You reach a secret fun section after completing the game, but with surprisingly no Ubikey options or anything remotely similar, it's a poor show for folks who've paid the full whack. Oh yeah, and the music's rubbish as well.

Jem



Duck Mowgli! Or at least stop and think before jumping into a crowd of spikes and a bleeding vampire bat!





Quick, catch up with the Beatle vulture! Or was that in *Bedknobs And Broomsticks*? Hmmm...



2ND OPINION

Jungle Nights!

Jem might have found *The Jungle Book* really easy to play, but in my opinion this makes it perfect for the younger Game Boy Color players out there. The game has got great cartoony graphics, all your favourite characters from the movie are in here and it's from those nice people at Disney. What more could you want?

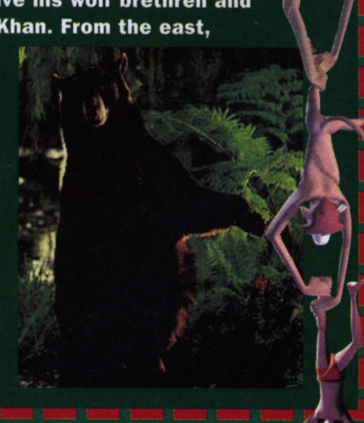
Nick

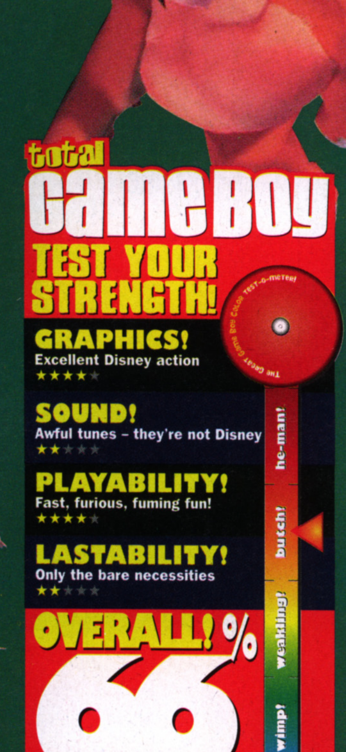
The Jungle Book: The Missing Chapter

One fine day, when the world was reasonably young (about mid-thirties), Mowgli the man-cub stood in a clearing in the jungle, eating a banana. He could feel the calling of the Man Village, but knew he could not leave his wolf brethren and animal companions at the mercy of Shere Khan. From the east, he heard a rustling. His face lit up as he beheld Baloo the Brown Bear. He could always rely on Baloo to cheer him up, singing to him about the 'Bear Necessities' of life. "Hello Baloo..." he started to say, but the bear's face showed no sign of recognition. Baloo grabbed Mowgli up in his mighty jaws, and sent him crashing to the ground. Before the foolish young cub could cry out for help, the bear set to work with his claws.

Somewhere in the distance, the Editor complained: "We can't print this!"

THE END





total GameBoy
TEST YOUR STRENGTH!

GRAPHICS! Excellent Disney action ★★★★

SOUND! Awful tunes – they're not Disney ★★

PLAYABILITY! Fast, furious, fuming fun! ★★★★

LASTABILITY! Only the bare necessities ★★

OVERALL! 66%

he-man! butch! weakling! wimp!

A GREAT GAME TO BORROW

QUICK TIP! Scout ahead to find out where all the traps are and work out the best route to take when making your escape. Only when you're sure of success should you start leaving a trail.

I want to break free-ee... I want to break free!

Chicken Run

NINFOMATION

How much?	£24.99
From who?	THQ
Whenz it out?	Out Now
Kind of game?	Adventure



Reviewed by RUSS

Every year there are a number of new television shows and movies which spark ideas for new videogames. This has happened a lot more just recently, and a long list of 'big name' characters have been making debuts on your pocket-sized Game Boy. Earlier this year *Chicken Run* was a huge box office success and before Santa has had time to park his sleigh, the videogame has arrived.

Flee The Coop!

Mac the mad scientist prepares you for your mission, then it's up to you to guide your fellow chickens to safety. Using small piles of chicken feed, you can lead your feathery friends around the pitfalls and obstructions of Tweedy's Farm to make your way to the exit and freedom. There are 20 egg-citing levels to cluck your way through and each presents new items and puzzles to challenge your skills. The levels are well designed and spacious, but not so big that you get lost finding your way to the exit, making it a great game to pick up and play when you have a little spare time.

Metal Gear Chicken!

The control is simple and three difficulty settings have been included to challenge players of all ages. The strange blend of stealth, strategy and puzzles brings back memories of *Metal Gear Solid* and offers intense gameplay right from the very first mission. Although development time has been reasonably short, the game is fantastic (why can't all games be made like this?). The film was ace, and the game is too! Go buy it, you won't be disappointed.
Russ









Sneaking around Tweedy's Farm is just great fun. Don't try to tapdance in the spotlight though!

total Game Boy TEST YOUR STRENGTH!

Hum Dinger!

GRAPHICS! Cock-a-doodle, oh-yeah! ★★★★

SOUND! Chick, chick, chick, chick chicken! ★★★★

PLAYABILITY! Like learning to fly! ★★★★


LASTABILITY! Plenty to cluck about! ★★★★

he-man! · butch! · weakling! · wimp!

OVERALL! % 93

DON'T BE CHICKEN, TRY IT!


JIM CARREY
A RON HOWARD FILM
THE GRINCH
UNIVERSAL PICTURES AND IMAGINE ENTERTAINMENT PRESENT A BRIAN GRAZER PRODUCTION JIM CARREY "THE GRINCH" JEFFREY TAMBOR CHRISTINE BARANSKI BILL IRWIN MOLLY SHANNON
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ASSOCIATE PRODUCERS ALDRIC LA AULI PORTER LOUISA VELIS EDITED BY DAN HANLEY MIKE HILL PRODUCTION DESIGNER MICHAEL CORENBLITH DIRECTOR OF PHOTOGRAPHY DON PETERMAN A.S.C. EXECUTIVE PRODUCER TODD HALLOWELL
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total
Game Boy
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DK



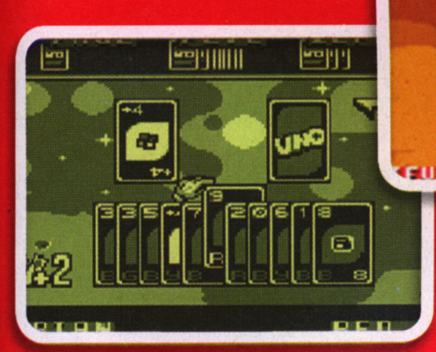


GAME BOY™ & GAME BOY™ COLOR

The best-selling card game comes alive with different card sets, new background themes and special cards found only on Game Boy® and Game Boy® Color! Play against friends with dual-player mode or against twelve different computer opponents.

- Fun background themes including Wild West, Space, and '60s Groovy!
- Boomerang, All Draw 2, Swap Hands and other special cards add to the fun!
- 3 different modes of play: single player, challenge game, and dual player link. (Game Link® compatible between two Game Boy® Color units).









PC CD-ROM WINDOWS® 95/98

Your favourite card game comes to life with zany 3D UNO characters and multi-player fun!

- Wild UNO characters dance and cajole when played!
- Exclusive cards Spy, Shark and Mutant add new twists and strategies to the game!
- Funky music and colourful backgrounds like Circus, Space and Broadway add to the excitement!
- Various skill levels and modes of play provide hours of challenging fun!
- Play a quick single-player game or challenge your friends and family via the Internet or LAN!

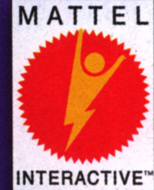








You'll never play UNO the same way again!



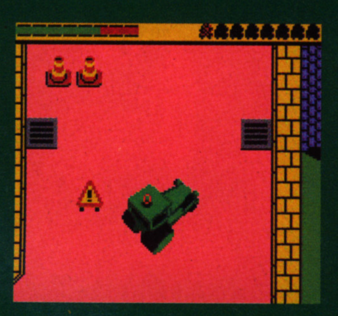
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www.mattelinteractive.co.uk

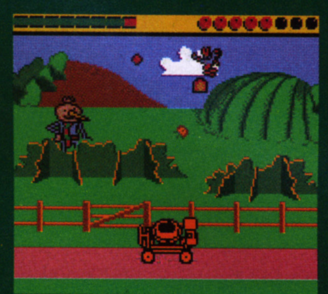
QUICK TIP! Keep an eye out for lunchboxes – these give you extra time, which is sometimes crucial if you are gonna beat the ever-ticking clock...

Grab your hard hat – Bob needs your help!

Bob The Builder







NINFOMATION

How much?	£24.99
From who?	BBC
Whenz it out?	Out Now
Kind of game?	Puzzle

Reviewed by KAREN

Tssk, look at the holes in that wall. No self-respecting builder could pass them by, surely. Erm, Bob?

It's a hard life being a builder – or at least, it is if your name's Bob. There are just so many jobs to be done, and poor old Bob and his mates have got to get them all finished before they can have any fun! It's a good thing us Game Boy owners are here to lend a hand...

Bob'll Fix It For You

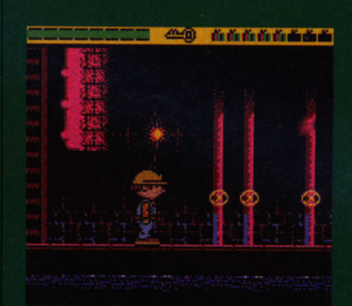
In this simple little game based on the successful BBC children's show, it's your job to help Bob and his smiling machine mates with a number of tasks so that they can enjoy a nice picnic. Definitely one for the younger Game Boy fan (ages three years and up, according to the packaging), the selection of ten mini-games are designed to ensure that even the youngest of handymen can successfully complete them.

Out in the yard, the machines are waiting with their tasks. Ranging from flattening bumpy road surfaces with Roley to rescuing ducks, collecting apples and repairing walls, these are all against the clock, but are very basic. Inside the office, meanwhile, there are more challenges waiting for Bob himself, all taking the form of very similar platform-style games, where crucial items must be collected before the big picnic can take place...

Easy As 1-2-3

The pace of play in *Bob The Builder* is, at times, very slow, but the creators have included three difficulty settings to jazz things up a little and raise the challenge. Ultimately, though, anyone past a young age will probably find Bob's activities a little on the tedious side, but the fix it king of kids' TV will doubtless appeal to his countless young fans!

Karen



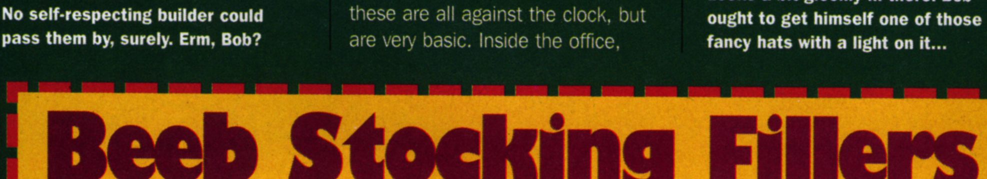
Looks a bit gloomy in there. Bob ought to get himself one of those fancy hats with a light on it...

2ND OPINION

He Can Fix It!

Bob The Builder – can he fix it? Yes he can, in this surprisingly enjoyable toddler's title from the Beeb. The British Broadcasting Corporation are still beginners in the videogame business, but this is a cheerful little cart nonetheless. It's quite simple for an adult to complete, but there are various difficulty settings which make it worth a play for kids of any age. All together now... 'Bob and the gang have lots of fun, working together, they get the job...'

Jem



The success of *Bob The Builder* has led to an explosion of great merchandise available for Christmas, with possibly the best being the Bob The Builder Wake Up System, which is a strange name for an alarm clock, but there you go. Who cares, when they can wake up to Bob singing his theme tune, ('Can he fix it? Yes he can!') and waving a 'Go' sign? The Beeb has also made the sensible move of bringing out even more interactive offerings, in the shape of these excellent comedy CD-ROMs, so you can make your PC a *Blackadder*, Delboy or Basil Fawlty zone at will! The Wake Up System is £29.99 from Wesco Interactiv, and is available in all excellent toy shops.





QUICK TIP! A good way to knock some strength from your opponent is get them stuck over a flaming pit. If they're right over it when a burst of flame comes out, their health should drop quite a bit!

Nothing but a bunch of tin cans running on a car battery!

Robot Wars

NINFOMATION

How much?	£24.99
From who?	BBC
Whenz it out?	Out Now
Kind of game?	Bash-'em-up



Reviewed by PAUL

Robot Wars is a show that really shouldn't have been a success. It's all about spending daft amounts of money on dodgy looking robots that don't last two minutes, made by odd people with seemingly a lot of free time! This game is based on this hit BBC 2 show hosted by Craig Charles, so how does the format translate onto your Game Boy Color? As it happens, not too badly!

Let The Wars Commence!

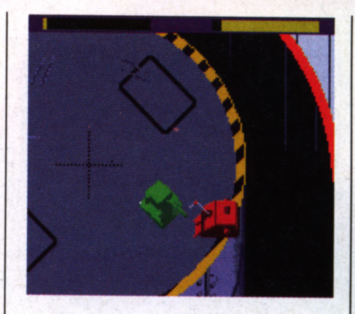
The game itself is pretty faithful to the structure and feel of the show. You can construct your own robots, give them ridiculous names and then put them in the arena to fight against other similar looking opponents, along with the regular house robots too!

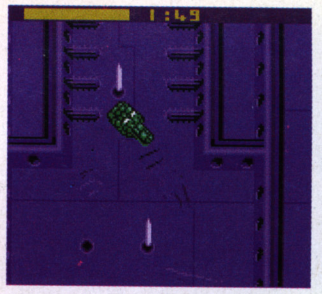
Outside of the main game, there are also some mini-challenges like the Gauntlet or the Sumo Battles that twist the familiar format of the show!

Unfortunately, the actual battles themselves are not all that great. The robots handle well but the fighting is very weak. When you collide with your enemy, little or no damage occurs and when you do 'bump metal' there is no way of pushing or shoving, which means you can't really push anyone around and into any sort of danger.

In fact, the only way to get any real damage is to ensure your opponent comes into contact with either a booby trap or one of the house robots! There is more fun to be had by going back to the smaller challenges but, more likely than not, your interest will already have disappeared by then anyway!

Paul

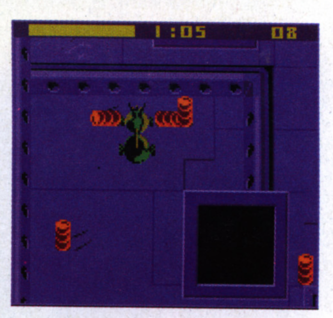




The atmosphere of the BBC show is kind of lost in the conversion!



Whatever this is, it was last seen underneath your bed, plotting a plan to take over the world!



In this game you must use your robot to knock down some barrels, like drunken Uncle Billy on Friday nights!

Robots In The House!

Despite having enough to cope with (like not getting pounded by your enemy) as you are thrown into the arena, there are also the house robots to worry about too! If you are not aware of what these brutes can do, have a read of these highly fascinating factual facts...

Sergeant Bash

Definitely one to keep an eye out for. He has a circular saw on the front of him (nasty!) that spins at 3000 rpm. Plus he also has a flamethrower!

Sir Killalot

He looks every bit the black knight and to prove that he is, he has a lance and some hydraulic cutters to mow through those who get in his way!

Matilda

Looking like an evil little armadillo, Matilda fashions a rather vicious chainsaw tail and is covered all over with titanium body armour!





2ND OPINION

Burn Shoeboxes!

No, I have never watched *Robot Wars*. No, not even for Craig Charles mugging away, or that other obvious reason, so, sad as it may be in the first place, I didn't approach this game with much hope. But it's actually really not that bad. You basically get to mess about with robo-battles without being tragic enough to spend six months of your life locked in the garage making them!

Jem



total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Looks just like the arena ★★★

SOUND! Not all that special ★★★

PLAYABILITY! Easy but too simple ★★★

LASTABILITY! There are a lot of options... ★★★

OVERALL! 75%

FUN BUT UNSATISFYING ROBOT CARNAGE!

QUICK TIP! Some of these puzzles are mind-bendingly, er, puzzling. But every time you attempt one, you should get a little closer to unravelling the whole process to reach the door. try, try again!

All the mysteries of Ancient Egypt are ready to be unfolded on your Game Boy Color!

The Mu

NINFOMATION

How much?	£24.99
From who?	Konami
Whenz it out?	Out Now
Kind of game?	Platform

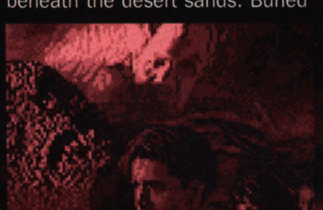
THE MUMMY
NEW GAME
PASSWORD
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THE MUMMY ™&©Universal Studios

COLOR? YES!

Reviewed by JEM

At last Universal's blockbusting bandage-ripper of a horror adventure has made an appearance in the videogames world. With versions now on PC, PlayStation and Dreamcast full of terrifying 3D worlds, we now have a fitting tribute to the movie starring Brendan Fraser, Rachel Weisz and John Hannah, with a Game Boy game that could almost be any puzzler with Spectrum graphics. But then, it's a superb puzzler, and I reckon Spectrum graphics were great!

3000 years ago in a place called The City of the Dead, Humanaptra, he was buried deep beneath the desert sands. Buried alive, never to be disturbed. It's the year 1923. Battles were fought in the Sahara Desert. Of course, some fool's bound to walk right into the tomb of nasty old Imhotep and bring the ten plagues back to mankind, aren't they?



Mummy Mia!

That fool turns out to be you, Rick, the adventurer. Along with Evelyn, the girly archaeologist and her brother Jonathan, you must all fight against the forces of evil to stop Imhotep from getting his revenge by getting hold of a book... or something.

Each level sees you at a different stage of your mission, where you must avoid nasty spirits, scuttling scarabs and ghostly figures in your bid to collect all of the precious artifacts. From the museum in London, through Egyptian prisons, mighty ships, right down to the lowest level of Imhotep's eternal purgatory, it's an awfully big adventure. As you swap between the three main characters to complete each mission (Evelyn can jump high, Rick can push and shoot, and Jonathan's very handy with a stick of dynamite) it's an extremely taxing job avoiding spikes, blowing up walls and opening ancient doors, before finding your way out.

Raiders Of The Lost Pyramid

It can take a lot of practice to get each level finished, and many attempts (which means the endless continues are very useful, as are the simple passwords). To be honest, there are quite a few silly aspects to the game, such as collecting whole camels (how do they fit in your pocket?) shooting people right in the face without killing them, and not being able to pick things up because you're the wrong character. But the point is, it's a puzzler! And it's a really great challenge – even when you've completed the game, you can still re-play any mission and thoroughly enjoy solving all the riddles of the ancients!

The game graphics only serve a purpose, but in between chapters, you're treated to quite atmospheric





mmy





renders from the movie, and chilling plot points. Add to this effective music and sound effects, plus challenges that make you shake with exhaustion once they're completed, or determined rather than angry if you fail, and you've got yourself an instant classic! Join in the struggle to prevent the ten plagues of Imhotep from being released today! Then perhaps you can go and have a play on this game.
Jem

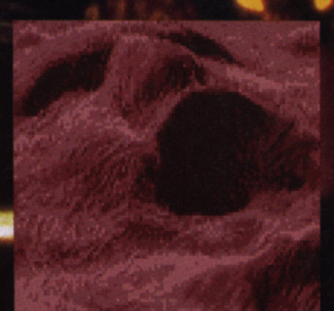


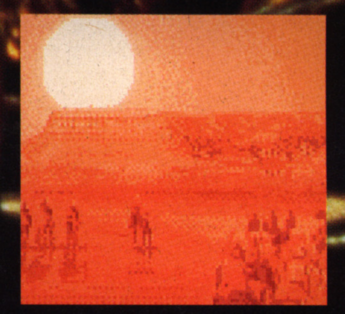
2ND OPINION

Rrraaargggghh!

What a cool game! I really enjoyed the film, but was a little weary of seeing a rip-off tie-in game with no quality, (there's so much of that around). But no fear, this is a quality game right from the very beginning. It's exciting and challenging, with cool little 'in-betweeners' to watch and plenty of puzzles to solve. A great big thumbs up from TOTAL GAME BOY!
Ange







The Mummy Returns!



Starring the hardy and heroic Brendan Fraser with the feeble and feminine Rachel Weisz, *The Mummy* saw the emergence of... er, well a mummy, in, er, ancient Egypt of course. And now that very same mummy has returned in, er, well, *The Mummy Returns*. First time around, our intrepid travellers accidentally unleashed the hideous undead beast from his infernal prison in the sand of Hamunaptra, and suffered some dire consequences. This time, as a slightly older, and now married, couple, they are about to face his royal lowness again, only they now have their little daredevil nine-year-old son to watch over too! As you can imagine, the troublesome trio are gonna get up to all sorts of shenanigans. Can't wait!

total Game Boy TEST YOUR STRENGTH!

The Game Boy Color Test-o-meter! Hum Dinger!

GRAPHICS! Simple game graphics ★★★★

SOUND! Plinky-plonk Egyptian style ★★★

PLAYABILITY! Classic puzzle style... ★★★★

LASTABILITY! Some nightmarish challenges! ★★★★

he-man! / butch! / weakling! / wimp!

OVERALL! % 90

A TRICKY BUT CLASSIC MISSION

QUICK TIP! Don't get attached to any of the gangs – it's dog eat dog in this world, and you don't want to end up in a can of Pedigree Chum! If you annoy one gang too much by helping another, you're in deep doodoo – keep an eye on your respect, man!

Totally unacceptable law breaking has never been so much fun!

Grand Theft Auto 2

NINFOMATION

How much?	£24.99
From who?	Rockstar
Whenz it out?	Out Now
Kind of game?	Driving

Reviewed by ROY

> "Grand Theft Auto 2 is a fantastically fun game which is only marred by a couple of small flaws"

You're an out-of-work hood, low on cash and with no chance of ever landing yourself a legitimate job... what do you do? Easy, you take to the streets as a 'crim-for-hire', working for any of the unscrupulous street-gangs that rule the different cities, doing any and all of their dirty jobs.

You Show Me Some Respeck...

One of the complaints about the original *Grand Theft Auto* was that the gameplay was a little limiting because you worked for just one gang. In *Grand Theft Auto 2* however, with each new city you have a choice of three different employers and can do jobs for any or all of them. Each gang has its own objectives and its own unique foibles. The Yakuza, for instance, are cold-hearted assassins, so your jobs for them are mostly 'wetwork', while the Loonies are... well, a bunch of loonies, and jobs for them can be anything from stealing a SWAT van because the gang boss got a parking ticket to blowing up a pizza delivery place because the boys didn't like the last pizza they ordered!

Or I Show You Extreme Violence!

Grand Theft Auto 2 is a fantastically fun game which is only marred by a couple of irritating flaws. The first is the annoyingly long passwords – this is a hand-held game after all! The second is that when driving many of the vehicles, it's all too easy to get stuck in a jam due to other cars ramming into you instead of simply swerving. Considering the title of this game, it's ironic that most of the time it's easier to walk than to steal a car and drive!

Roy

This is actually a shot from the new 'Police Camera Action' game, which nobody will ever play.



2ND OPINION

Who's The Daddy?

Let's just make the point: stealing cars is very very enjoyable. No! No! It's wrong. VERY wrong. Morally, legally and thingily. But, hey, this is just a game. Plus it's extremely engrossing. Where the odd platformer will wile away twenty minutes or so, you'll get sucked into the world of *Grand Theft Auto 2* before you know it, and will walk around calling everyone 'ho' for the rest of the week. Just make sure you don't get busted.

Jem

total GameBoy TEST YOUR STRENGTH



- **GRAPHICS!** As good as the first ★★★★
- **SOUND!** Almost funky! ★★★★
- **PLAYABILITY!** Try putting it down ★★★★
- **LASTABILITY!** I dare you, I double dare you! ★★★

he-man! / butch! / weakling! / wimp!

OVERALL! 90%

UNSCRUPULOUS FUN FOR ALL THE FAMILY!



QUICK TIP! Apart from obvious things like taking your finger off the accelerator on corners, the most important thing to remember is where all the bonuses are – and the brick walls!

Motorbiking, ooooh, motorbiking!

Supercross

NINFOMATION

How much?	£24.99
From who?	Infogrames
Whenz it out?	Out Now
Kind of game?	Racing

COLOR? YES!

Reviewed by NICK

Hallelujah, it's another racing sim, you may be thinking. But just you calm down, because *Supercross* is actually quite a bit more than just a press-accelerate-and-dodge-a-bit hand-held racing game!

Leader Of The Pack

Even for folks who quite understandably are left cold by the thought of racing motorbikes (far too oily), *Supercross* is a really fun game, and great value for money. It's broken up into three sections: firstly, there's Freestyle, where you have to press a series of buttons shown to you by a lady in a bikini in mid-air to perform stunts (that all look pretty similar). This whiles away twenty minutes or so, but for real racing maniacs, the Supercross Challenge takes you on a circuit of straight races through world-famous supercross tracks, where it takes real skill to get the cup.

Brrm Brrm!

Best of all, though, is the Arcade version, with its *Mario Kart*-style pick-ups, awkward obstacles, four different course selections – from beginner to Super Turbo type racing – and three different tracks in each section.

Supercross is an ideal way to beat temporary boredom, and has enough in it to keep you playing off and on for years. And not as much as a spot of oil in sight.

Nick



Oh look, you're flying! Flying like a lovely little bird! Flying high in the... oh, you've landed.



Yes, yes, very impressive. We could do that if Daddy bought us a motorbike for our tenth birthday!

Oh dear, how embarrassing – they've all come out dressed in Technicolor leather!

total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Not bad, great video renders ★★★★

SOUND! Fulfils its purpose ★★★

PLAYABILITY! From all right to great fun ★★★

LASTABILITY! A great time-buster ★★★★★

OVERALL! % 88

NOT JUST FOR BIKING MANIACS!



Get to your plane commander, there's work to be done!

Airforce Delta

NINFOMATION

How much?	£24.99
From who?	Konami
Whenz it out?	Out Now
Kind of game?	Flight Sim



COLOR? YES!

Flying around and shooting things can be great fun, but recent games like *F-18 Thunderstrike* and *Wing Commander* have been rather disappointing. *Airforce Delta* is a great improvement over these, adopting an arcade feel to the game and making it extremely simple. The fast-flowing Eighties arcade-style action offers a completely different Game Boy experience, one that is at least quite playable and even enjoyable for a short while!

Hold It Down!

There are four difficulty settings to challenge your flying skills and loads of different aircraft to use. Each level has different missions with ground and airborne targets, and there's no shortage of ammo, so keep your finger on the button.



The graphics scroll forward giving it a slight *Space Harrier* feel (an ancient Eighties arcade classic for those too young to remember). *Airforce Delta* is an enjoyable game that has made considerable improvements over all the previous flying flops!

Russ

Reviewed by RUSS



There are lots of different planes to take control of and after each mission you can choose to upgrade your plane to a more powerful beast!



total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Nothing special but adequate! ★★★

SOUND! Needs a few big explosions! ★★

PLAYABILITY! Good fun for a short while ★★★

LASTABILITY! Could last for some time ★★★★



OVERALL! % 70

AVERAGE FLIGHT SHOOT-'EM-UP!

QUICK TIP! Don't just go through doors william nilliam – explore the entire area before heading for exits. Also, keep a mental note of which exits you've used, or you can end up going round in circles!

The caped crusader's equally caped and crusading protégé has flapped onto the GBC!

Batman Of The Future: Return Of The Joker

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	Beat-'em up



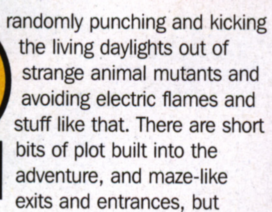
COLOR? YES!

Reviewed by JEM

Batman Beyond is a big hits in the States. Following the adventures of a young man destined to step into Bruce Wayne's tattered old tights, this game centres around that nasty old Joker and his attempt to stage a comeback at crumbly old Bruce's expense. Which means you've got to walk to the left a lot and press B.

Holy Fish Fingers!

This is an uninspired *Double Dragon*-style scrolling beat-'em-up that looks and plays worryingly like a Spectrum game. You make your way around different levels,



randomly punching and kicking the living daylights out of strange animal mutants and avoiding electric flames and stuff like that. There are short bits of plot built into the adventure, and maze-like exits and entrances, but otherwise it's simply a case of facing a hoard of identical foes and stabbing the B button.

Punch, Kick...

The graphics leave a lot to be desired, and it's difficult to keep any interest in the action further than level 2. However, if you're a total Batman freak then you're bound to bash your way through the whole adventure. But we'd rather you than us, to be honest.

Jem





Batman takes time out to admire his new transparent Christmas tree. It's a bit rubbish, isn't it?







Oh dear. Things have gone pear shaped in Bruce Wayne's home town and now it's war!

Batman: Chaos in Gotham City

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	Adventure



Bruce Wayne is just looking forward to a nice cup of cocoa and a quiet night in when what happens? The Joker only sticks his hideous transvestite face in the picture again! Of course the whole of Gotham City is plunged into turmoil, leaving the core group of Batman, Robin, Batgirl and, of course, Alfred to fight against the cream of supervillainy, including Penguin, Poison Ivy and old green hair himself.

Where Is The Batman?

This looks like a mind-numbingly typical scrolling platformer. Got a good licence for your game? Take the main character and let them meander across the screen, avoiding spikes and riding magically moving platforms until they manage to reach the far right, or collect a hundred jewels. At least, that's how this game looks at first.

As you continue on your journey, you find that, just as the plot has sick twists and turns, the gameplay evolves as well! As well as the usual scrolling boredom, you get to use different weapons as different characters, plus the option to drive around in the Batmobile in an aerial view villain-chasing spree, race around on Batgirl's motorbike and take on all the villains in combat.

At Home Washing His Tights!

Combine these ideas with grainy but generally very pleasing graphics, plus some atmospheric tunes from the gothic type series, with all the usual UbiKey options, and you've got a bat-compendium to be rather proud of. Who said the future is always full of improvements, eh? It's got to be said that *Chaos In Gotham City* is streets ahead of *Batman Of The Future*.

Jem

Reviewed by JEM

total GameBoy — TEST YOUR STRENGTH!

GRAPHICS! A great impression ★★★★

SOUND! Very atmospheric! ★★★★

PLAYABILITY! Changeable ★★★

LASTABILITY! Has Ubikey options! ★★★

OVERALL! % 83

A BATMAN ADVENTURE WITH GOOD BITS!

Microsoft Best Of
ENTERTAINMENT PACK



How did we cram seven great games into one GameBoy Color?
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Puzzling Solitaire, Explosive Mine Fields, Mutating Life Forms,
Headlong Downhill Skiing...
This jam packed collection has something for everybody.









7 Great Games on 1 Cartridge !





QUICK TIP! Master those bionic moves to bash away at your enemies in Inspector Gadget mode. Each character needs mastering to complete the missions successfully so get learning!

Derbederbeder... Derberderberder da-da!

Inspector Gadget

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	Platformer





Apparently, supervillain Dr Claw is breeding man-eating cacti at a secret island factory, so it's that bionic bobby Inspector Gadget's job to stop anyone becoming plant food!

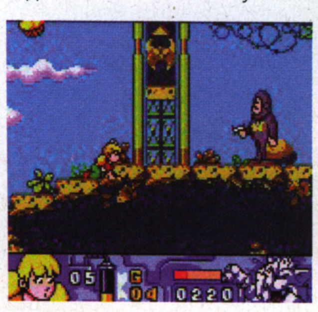
Go Go Game Boy!

The game is a standard platformer, but with great graphics. All of the environments are detailed and pretty gorgeous, and the central characters are fantastically well animated. To succeed in *Inspector Gadget*, you must use all three characters' special skills. The Inspector is the strongest, a mallet flying out of his hat to strike his foes; Penny is the computer whiz, who can swim underwater and is handy for solving puzzles at the end of each level, and Brain is the most useful character, as he is able to leap great distances.

Leap Gadget!

However, there are problems. There seem to be loads of blind leaps of faith needed which, when they go wrong – and in the later levels, that happens a lot – are extremely annoying. Another problem is collision detection. For most attacks, you're practically lining the sprites up with a set square to get a smack in. The game is pretty tough, but only because of irritating level design, not gameplay. Still, at least it isn't based on the film, eh?

Nick







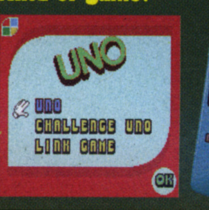


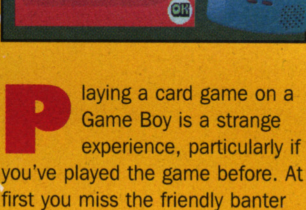
Uno

Play your cards right and you could be numero Uno (ha ha)!

NINFOMATION

How much?	£19.99
From who?	Mattel
Whenz it out?	Out Now
Kind of game?	Cards





Playing a card game on a Game Boy is a strange experience, particularly if you've played the game before. At first you miss the friendly banter of real-life team mates, but after playing for a while you realise that it is preferable – no arguments!

All card games played by hand seem to result in disagreements with fellow players, so it is actually an advantage having no-one to fall out with. *Uno* is a well thought-out game. Playing it in this medium enables you to play anywhere at any time and you don't need friends! Eat your heart out, Billy-No-Mates! The game has some great graphics and increasingly interesting backgrounds as you progress through.

Point Thieves

To win and get to the next level you need to dispose of your cards first. However, play can be reversed so that you miss a turn, and the cards may also dictate that you pick up even more. This doesn't help you to win, because the object of the game is to collect the points from your opponents' cards. When you have got rid of all of your cards you have won the round.

The score is obtained by totalling the sums of your opponents' hands. There are many different types of cards, particularly as you develop through the game. The variation within the cards adds interest. The major pain with *Uno* is a rather annoying card character that appears whenever a draw four is played, which does nothing to enhance the game. On the contrary, it holds up gameplay and makes things very frustrating.

Overall *Uno* makes a refreshing change on the Game Boy Color. It's a game that works well on your own or with others.

Jo

Reviewed by JO

Uno Who?

Uno was originally a card game for up to four players. It can be played by adults and children alike and never becomes tiresome. It's surprising how often you actually do forget to say Uno, but it's simply because your concentration is focused on discarding your cards as quickly as possible.







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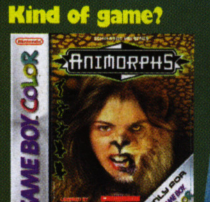
QUICK TIP! Dying is unlikely unless you're fool enough to morph when there are people watching you, but for heaven's sake, if you're going to make a mistake, check out the password each time!

The aliens are coming! Quick, grab a raccoon!

Animorphs

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	Out Now
Kind of game?	RPG



Reviewed by JEM

In some areas of the world, K A Applegate's tales of teenagers thwarting an alien invasion by going around turning into animals (not the most original of ideas – a kind of *Power Rangers* meets *Monkey*) is a literary hit to rival Harry Potter. So they've made a Game Boy game out of it. Er, whoopsee doo.

Animal Magic

Empowered by their ability to transform into any animal they touch, the five young heroes must use their newly acquired abilities to outsmart the Yeerks, who have captured four microprocessors. These powerful devices are crucial to their plans for human domination. You must retrieve these microprocessors while battling with the Yeerks and their enslaved alien minions, the Taxxons and the Hork Bajirs. In a race against time, players use their morphing power to complete four dangerous missions.

With Johnny Morris

Of course, what with this being the time of peace on Earth and goodwill to all mankind, nobody likes to give a really bad review… but this game is awful! It's yet another total *Pokémon* rip-off, but makes the Japanese hit look like a masterpiece in comparison. The tunes are alright, but the graphics are totally pitiful, with the four or five pixels in each character making them look more like blobs than anything else. It's a kind of RPG without any puzzles to solve, followed by dull, unimaginative, unavoidable battles that basically come down to pressing A until your brain melts. Moreover, the password system is absolutely ridiculous. Every few seconds you are given a new two-line password that you must memorise unless you want to start the 'adventure' right from the start – surely a save system is the least you can flipping well ask! Sometimes the game design is so awful that you're inspired to play further, just to see how bad it gets. And the answer is… very. Sorry.
Jem









"Is a neck too much to ask for? I mean, I know I'm only a two inch purple animorph, but fair's fair…"



Utter Pants! 2ND OPINION

I know it's Christmas, and I know I should be nice, but please! I really have to agree with Jem on this one – terrible blobby graphics, dull gameplay and even the empty-headed characters manage to be irritating! Wandering aimlessly around the same old houses and gardens, bumping into various dopey aliens or animals and ALWAYS winning your battles becomes very tiresome very quickly. Hooray for the catchy tunes though!
Ange

total Game Boy TEST YOUR STRENGTH!



GRAPHICS! Very bad indeed ★★

SOUND! Could be worse ★★★

PLAYABILITY! Designed to be annoying ★★

LASTABILITY! A sizeable adventure ★★★

OVERALL! % 60

SORRY FOLKS IT'S RUBBISH!

QUICK TIP! When the game starts you will see many Smurf houses. Two of those houses have arrows pointing at the doors. You need to enter either of these habitats to begin your adventures.

The Smurfs have gone spotty - will you be able to save them?

THE ADVENTURES OF THE SMURFS

NINFOMATION

How much?	£24.99
From who?	Infogrames
Whenz it out?	Out Now
Kind of game?	Adventure



If Smurfing's your thing then this is definitely the game for you. The Smurfs have turned orange and spotty and need your help to get them back to normal. As everyone knows, The Smurfs are usually blue and white and being this new colour makes them look extremely unwell.

Reviewed by JO

Sick Smurfs

A poorly Smurf is not a happy one, so this new adventure is packed with different scenarios for you to help out in, and you get to choose which adventure to go on first. You can join Sailor Smurf trying to find his box of treasures, but you must beware of certain watery hazards such as whirlpools and rather uncharacteristically vicious turtles. Once through the water another dilemma confronts you. How are you at wading through knee-deep mud whilst trying to escape yellow snakes and bees?

Holing The Pots

If you like confined spaces, then you'll be at home with Potholer Smurf in the coal mine. Again, many unexpected obstacles stand in your way. How likely is it that you'll come across a Venus flytrap in a mine, eh? It only happens to The Smurfs!

It is apparent that this game is intended for the little 'uns. The graphics are colourful and fun in this world of floppy-hatted fellows. You must persevere through levels though, even when it seems that there is nowhere left to go. If you keep searching, you never know what you might find. This is a rather slow, unfulfilling game that you'll enjoy if you don't want a challenge. It's most suitable for younger children.

Jo



"It's okay, I'm not afraid... no not at all... I just wish Papa Smurf was down here... PAPA SMURF!"



Da da da da da dum, da da da da da dum, we're just messing about on the river... everybody now – da da da d...







2ND OPINION

I Love Smurfette!

As a cutesy kind of near-RPG, this new Smurfs game is fair enough. There are a few surprises along the way in an otherwise fairly unoriginal Smurfing adventure, but it's all over a bit quickly. Before you complete the mission and change all the orange Smurfs blue, you're a bit sick of all the levels being very similar, and then you have to do it all again to get more cards! Only for the Smurfs.

Jem

Do You Know The Smurfs?

The Smurfs are these adorable, really quite inexplicable little creatures. Orange Smurfs, however, are not so cute. Orange is not their colour. The object of the game is to strip the unusually bright Smurfs of their colour. You do this by visiting different parts of the Smurfing world and solving all kinds of puzzles.



COLOR Scribblings!

Festive ramblings from you, our dear readers...

Sponsored by... XPLODERGB

The star letter each month will win the sender a groovy XploderGB from our friends at Blaze – so get sending!

Star Letter

Special mention this issue has to go to **Thomas Ford** from Somerset, who has sent in these ultra-cool playing cards, made with his Game Boy Printer would you believe! Now there's enterprising for you! With his mum, dad and sister as the Queen, King and Jack respectively, he just had to be the joker in the pack, didn't he? Well done, Thomas. There's a Blaze Xploder GB here for you – but you didn't send your address! Write in and claim it now.



FIRST-TIME BUYER

Dear TGB,
This is the first time I bought one of your magazines, thinking it was just any other magazine on a few Game Boy games with tons of adverts. But when I opened your magazine it was full of reviews on some fantastic games including *Austin Powers* which I'm definitely getting. With the free cheat book, tons of reviews, a sneak preview of the Game Boy Advance and even a list of GBC games to choose from, this mag is the bomb! I'm going to buy every issue after Issue 12 to help me choose games carefully instead of spending my money and then getting disappointed. My games include the fantastic *Pokémon Yellow* and *Blue* and even though I'm not a Pokémon maniac, I think the games are amazing.
Sandeep Bappoo

Dear Sandeep,
You've got both Blue AND Yellow and you're not a Pokémaniac? We'd hate to see what you'd buy if you were! Remember, the *Austin Powers* titles are more functional than exciting for real gamers. Once you buy them, you'll be wanting a camera and printer and link cable and everything. Oh well, it is Christmas!

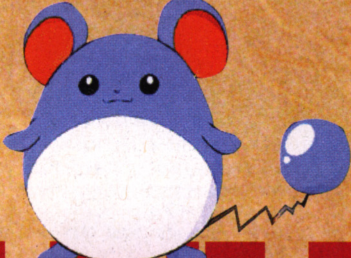


POWER TO THE POSTERS!



Dear TGB,
Your magazine is brilliant, it has loads of cool stuff in it. I love my Austin Powers poster – it's just so groovy. It's got loads of tips and cheats. I am eagerly waiting for the Game Boy Advance. It looks so good. The graphics look better than the SNES! I can't wait to see my letter in your mag.
Yours sincerely,
Matthew Bates, Bradford

Dear Matthew
Well, what can we say? You're right, we are cool. But if you're still waiting for more of the latest on the GBA, just turn to the news section!



TROUBLE IN THE TOMBS

Dear TGB,
Your magazine is very interesting – but I didn't write just to praise you lot! You see, I've got a problem. I've got the excellent *Tomb Raider* and I'm stuck on Temple C! Unbelievable! I can't get the Red Handle in that dome thing with stairs and it's bugging me bad! Please please can you help me – cheers!

Oh yeah, and do you know the exact release date for *Pokémon Gold/Silver*? Though this phenomenon's getting bland on me, some of my chums are eager to know.
Cheers again!
Cherryl Davies, Portsmouth

Dear Cherryl
We like a lady who speaks her mind! What's wrong with writing in just to praise us? Anyway, after due consultation with the powers that be, we think we know where you mean in the game, and it's a stinker! The bad news is you have to leave the area and fiddle with the switches again to re-enter some of the rooms. It's a tricky combination, but eventually you should find the red handle through these doors. As for the Pokémon games, you can expect both *Gold* and *Silver* in your local shops by March, so not long now!




SEND YOUR LETTERS AND PICTURES TO...
SCRIBBLINGS,
TOTAL GAME BOY
PARAGON PUBLISHING,
ST PETERS ROAD,
BOURNEMOUTH,
BH1 2JS
Andrew Gray
WARIO
Bill Miall
TELL ME AGAIN HOW DOES IT WORK
GAMEBOY COLOR
TWEETY'S HIGH FLYING ADVENTURE!
Ben Webb
Abdul Wasim
by Abdul
POKEMON GOLD
RAYMAN
James Bailey
CHARMANDER
No: 004#
Derek Scott
PIKA!
PIKACHU MEETS AUSTIN POWERS by MR. G!
YEAH BABY!
Mr G
Lee Hadley
Steve Sheffield

Help!

Know Your Pad!

Here's where all those pesky buttons are...

D-PAD This little plus sign lets you move up, down, left and right!

START Pause your game or call up the Options screen!

B BUTTON Most of the cheats are a combination...

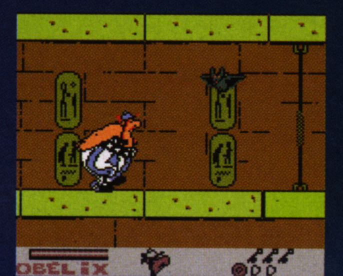
A BUTTON ...of the A and B buttons. Press them carefully!

SELECT This button is often used for Options screens.

Asterix: Search For Dogmatix

Passwords

2	CQPSJ
3	MLSPS
4	RSFMS
5	TPPGN



Austin Powers

Hidden Messages

Access the FAB-DOS/EVIL-DOS emulator in the game. There are 'drives' to choose from, with inaccessible files to view. Enter one of the following words to display a hidden message:

FAB-DOS	EVIL-DOS
SHAG	EVIL
SHAGADELIC	LASER
HORNY	
BIGGLESWORTH	
RANDY	
BABY	

Hot Wheels Stunt Track Driver



Passwords

Reveal All Enter Down, Left, Up, A, Down, Right

Shadow Jet

Level	Password
2	Left, Up, Left, Down, Up, A
3	Right, Up, Right, Down, Up, A
4	Up, B, Up, Up, Left, A
5	B, Left, B, Up, Up, Left
6	Down, Left, Up, A, Up, Up
End	Down, Left, Up, A, Down, Right

Slide Out

2	Down, A, Up, A, B, B
3	Left, B, Left, Right, Down, B
4	Down, B, B, B, Right, Down
5	A, A, Right, Right, B, Down
6	Right, Up, Left, Up, Left, Right
End	Down, Left, Up, A, Down, Right

Toe Jam

2	B, B, Left, Up, A, B
3	Left, Left, Up, A, Right, Right
4	Left, Left, Up, Left, A, Left
5	Down, Up, Left, Down, Down, A
6	B, B, B, Right, Right, Up
End	Down, Left, Up, A, Down, Right

Twin Mill

2	Down, Left, B, B, Right, B
3	Up, B, Down, Down, Right, Left
4	Right, Up, Right, B, B, Right
5	Right, Up, Right, Down, A, Right
6	Right, Left, Up, A, Up, Down
End	Down, Left, Up, A, Down, Right

Way Too Fast

2	Right, A, Right, B, Left,Down
3	Down, Right, B, Right, Down, B
4	Right, Right, Down, A, Down, A
5	Up, A, A, Down, Left, Up
6	Left, Up, A, B, B, Right
End	Down, Left, Up, A, Down, Right



X-MEN: Mutant Academy

Play As Phoenix

At the title screen, press Down, Right, Down, Up, Left, Right, B + A. If you entered the code correctly, a message will appear.

Play As Apocalypse

At the title screen, press Right, Left, Up, Down, Left, Up, B + A. If you entered the code correctly, a message will appear.

Halloween Racers

Advanced Tracks

Enter 2!!MT9 as a password.

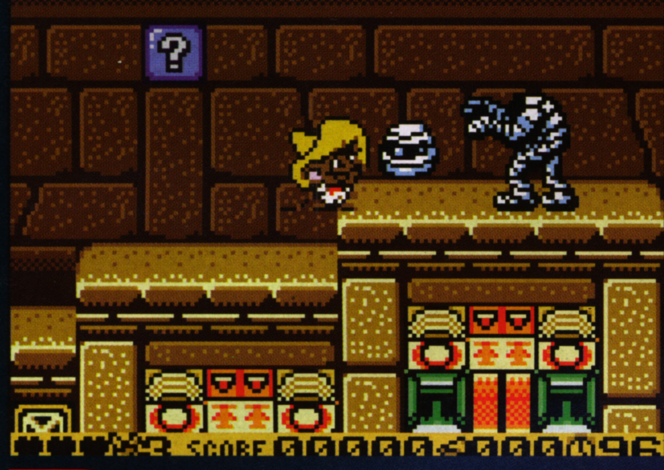


Speedy Gonzales: Aztec Adventure

Passwords

Level	Password
2	6483
3	2397
4	9853
5	5629
6	5141





Rayman

Level Select
Enter CH5G4mS1jD as a password to access the world map with all levels unlocked.

World Map
Pause the game, then press A, Left, A, Left, A, B, Right, B, Up, B, A, Left, A, Down, A.

Full Energy
Pause the game, then press B, Right, A, Up, B, Left, A, Down, B, Right.

All Powers
Pause the game, then press Right, Left, Up, Down, A, Up(2), Down(2), B, Right(2), Left(2), A.









Pokémon Pinball

Faster Ball Upgrade
When the Pokéball hits the first three lights at the top, press Left to move the light, or move it by pressing A.

Mew
Mew is a bonus character who is worth a lot of points. In the Red Field, go to the Digglett, Gengar and Mewtwo stages twice. In Blue, go to Meowth, Seel and Mewtwo stages twice. Go to Indigo Plateau in Map mode, then go into a Get mode to have a 6% chance of Mew appearing. Hit Mew with the Pokéball for the bonus points.

Secret Mewtwo Bonus Stage
Complete both bonus stages in the machine that you are playing. In Red field, clear the Digglett and Gengar stages. In Blue field, clear Meowth and Seel stages. Then when you catch three more Pokémon or get a chance for another slot you can reach the Secret Mewtwo bonus stage. Once in the stage, hit Mewtwo as much as possible. If he is hit enough times, he will stop creating the balls. When this happens, you can hit him three more times to clear the stage. However, do not do this, since it will start the cycle over again. By leaving the Mewtwo stage uncleared, you may keep returning to it to get higher scores.

Easier Pokémon Evolution
After entering Evolution mode, quickly hit the buttons with the flashing arrows next to them. Do not try to raise Pikachu's lightning meter. The Ball Saver will stay lit for a while. During this time, after hitting a button with a flashing arrow, allow the ball to move below the flippers. After the ball is launched, if the item you are looking for is near the top, you will have a good chance of getting it.

Special Evolution Bonus
Enter Evolution mode then get the menu and select a Pokémon that has a star. Go through the entire evolution process. After the Pokémon evolves, a special evolution bonus worth 10,000,000 will be awarded.

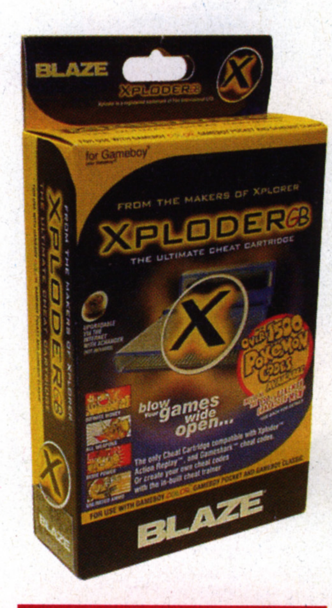
Double Cave Bonus
Light up the letters C, A, V and E to unlock the Cave bonus, but do not enter. Light up the same letters again, then enter the Cave to collect double the amount of points.

Easy 10,000,000 Point Bonus
Upgrade your Pokéball all the way to a Masterball by turning on all the lights on the top half of a board. Then, try to upgrade it one more time. This is much easier than having to evolve a Pokémon with a star next to its name.

Easy Pokémon Capture
Hit a Voltorb or Shellder, then hold A or B when their shadows appear.

XPLODER GB

The amazing Xploder GB from Blaze is the ninth best-selling product in Chart Track's Top 100 and the number one best-selling cheat device on all formats. When we heard these impressive results, we thought it was about time we gave you little cheaters what you've been shouting for... a regular Xploder GB codes page in Total Game Boy! If you need more codes once you've got through this lot there's a Web site updated 24 hours a day, seven days a week at www.xploder.co.uk.



Air Force Delta

Infinite missiles
0D278329
No damage
0D848829
Infinite fuel
0D849D29
Stop timer
0DBAA129

Aladdin

Infinite lives
0D249B17
Infinite health
0D315C17
Infinite apples
0D41FF00

Army Men 2

Infinite health
0D5D87E2

Balloon Fight GB

Infinite lives
0D25610D
Invincible
0D2A985E
0D2A575E
Always 2 balloons
0D23CF5E

0D21E45E
Level select
010?07C0

Casper (Color)

Have 6 brass keys
0D27C881
Have 6 iron keys
0D276281
Have 6 weights
0D277781
Infinite energy
0DC16E81

Chicken Run

Infinite corn
0D306481

Hugo

All keys
0D29B8D8
8 arrows
0D2429D8
Infinite lives
0D2899D8
Last level
0D3D7AD8

Hungry Are The Death (D3)

Infinite hearts
0D232ADD
Infinite steps
0D25AEDD
Infinite ammo
0D2BA2DD
Girl:
Infinite hearts
0D2371DD
Infinite steps
0D2517DD
Infinite ammo
0D2B35DD
Man:
Infinite hearts
0D23FEDD
Infinite steps
0D2538DD
Infinite ammo
0D3080DD

International Karate

Infinite energy
0D2624AE
0D63DFDD
Note: *Energy goes up and down, but will never vanish*

Monster Rancher Explorer

Infinite lives
0D2AD8EF
Infinite time
0D725EEF
Infinite hearts
0D24A2EF
Infinite fire
0D2200EF
Invincible
0D22E0EF
Level select (Note)
01??C0C2
Note: *?? = from 01 to 19*

Rockman X

Infinite energy
0D311755
0D316196
Infinite lives
0D2416D3

Space Invaders DX

Infinite power up
0D414E35
0D41F635
Infinite lives
0D24EA8E
Infinite shields
0D24188E

The Adventures Of The Smurfs

Infinite hearts
0D26B800
Infinite lives
0D2AD500
Invincible
0D3E446E

99 circles
0D84BE00
Note: *Turn XP off when finishing a level (for the points count)*

The Flintstones: Burgertime In Bedrock

Unlimited strokes
0D265FAE
Infinite lives
0D2698AE
Always DINO
0D2297A2
0D25BD2A
Note: *Always Dino Code must be entered while playing the game (otherwise it will lock up the game)*

The Wild Thornberry's Rambler

Stop timer
0D3CC871
Infinite energy
0D2BAF71
0D2BC271
All animals
0D276F71

Warioland 2

Have 999 coins
0D202E96



Know Your Games!

The complete A-Z of Game Boy Color reviews!

Here's the complete listing of every game ever reviewed by Total Game Boy! Use these pages as a buyers' guide each time you're about to part with your hard earned cash and you won't go far wrong!

WWF





















TARZAN



TETRIS DX



TOM & JERRY

TONIC TROUBLE

Name of game	Type of game	Made by	Reviewed in	Score
720°	Arcade	Nintendo	Issue 3	43%
A Bug's Life	Platform	THQ	Issue 2	58%
Aladdin	Platform	Disney	Issue 13	75%
Alfred's Adventure	Platform	SCi	Issue 11	80%
All Star Baseball 2000	Sports	Acclaim	Issue 4	86%
All Star Tennis '99	Sports	Ubi Soft	Issue 5	86%
Antz	Platform	Infogrames	Issue 5	75%
Asterix: Search For Dogmatix	Platform	Infogrames	Issue 10	89%
Austin Powers: Oh Behave	PC Sim	Rockstar	Issue 12	97%
Austin Powers: Underground Lair	PC Sim	Rockstar	Issue 12	97%
Babe And Friends	Puzzle	Crave	Issue 8	70%
Backgammon	Puzzle	JVC	Issue 12	64%
Barbie: Ocean Discovery	Adventure	Mattel	Issue 7	50%
Battleships	Strategy	Take 2	Issue 5	78%
Beauty and the Beast	Board game	Disney	Issue 6	68%
Black Bass Lure Fishing	Sports	Majesco	Issue 5	78%
Bubble Bobble Classic	Platform	Taito	Issue 8	96%
Buffy The Vampire Slayer	Platform	THQ	Issue 12	85%
Bugs Bunny Crazy Castle 4	Puzzle	Kemco	Issue 9	47%
Bust-A-Move 4	Puzzle	Acclaim	Issue 4	95%
Carmageddon	Racing	SCi	Issue 8	36%
Caterpillar Construction Zone	Simulation	Mattel	Issue 12	85%
Catwoman	Platform	Kemco	Issue 10	68%
Catz/Dogz	Virtual Pet	Mattel	Issue 9	58%
Castlevania Legends	Platform	Konami	Issue 1	84%
Centipede	Shoot-'em-up	Take 2	Issue 2	74%
Chase HQ: Secret Police	Action	Metro 3D	Issue 5	85%
Chessmaster	Board	Mindscape	Issue 4	79%
Conker's Pocket Tales	Adventure	Nintendo	Issue 3	92%
Cool Bricks	Puzzle	SCi	Issue 11	86%
Cool Hand	Card game	Take 2	Issue 2	85%
Croc	Platform	THQ	Issue 10	91%
Croc 2	Adventure	THQ	Issue 12	95%
Cyber Tiger	Sports	EA Sports	Issue 13	77%
Daffy Duck: Fowl Play	Platform	Sunsoft	Issue 9	88%
Daikatana	RPG	Kemco	Issue 12	92%
Déjà Vu I and II	Adventure	Kemco	Issue 8	90%
Dinosaur	Adventure	Ubi Soft	Issue 12	93%
Donkey Kong Land	Platform	Nintendo	Issue 1	86%
Dragon Warrior Monsters	RPG	Eidos	Issue 7	92%
Driver	Driving	Infogrames	Issue 10	92%
Dropzone	Shoot-'em-up	Acclaim	Issue 3	82%
Duke Nukem	Platform	GT Interactive	Issue 3	90%
Earthworm Jim: Menace to Galaxy	Platform	Crave	Issue 6	80%
Evil Knievel	Action	Take 2	Issue 6	75%
F1 Championship 2000	Racing	EA Sports	Issue 13	74%
F1 World Grand Prix	Racing	VideoSystem	Issue 4	51%
F-18 Thunderstrike	Flight Sim	Take 2	Issue 11	28%
FIFA 2000	Sports	EA Sports	Issue 7	73%
Final Fantasy Adventure	RPG	Sunsoft	Issue 1	85%
Final Fantasy Legend	RPG	Sunsoft	Issue 1	78%
Final Fantasy Legend II	RPG	Sunsoft	Issue 1	86%
Final Fantasy Legend III	RPG	Sunsoft	Issue 1	92%
Flintstones: Burgertime In Bedrock	Puzzle	Virgin	Issue 12	53%
Frogger	Arcade	Take 2	Issue 2	80%
Frogger 2	Puzzle	Hesbro	Issue 13	82%
Game Boy Gallery 3	Collection	Nintendo	Issue 9	85%
Game & Watch 2	Arcade	Nintendo	Issue 2	92%
Gex: Enter the Gecko	Platform	Interplay	Issue 2	90%
Gex 3: Deep Pocket Gecko	Platform	Eidos	Issue 8	87%
Golden Goal	Sports	Tarantula	Issue 5	86%
Grand Theft Auto	Crime-'em-up	Rockstar	Issue 6	62%
Harvest Moon	Role playing	Nintendo	Issue 2	93%
Hexite	Puzzle	Ubi Soft	Issue 2	85%
Hollywood Pinball	Pinball	Take 2	Issue 2	64%
Hot Wheels Stunt Track Driver	Racing	Mattel	Issue 11	85%
International Karate	Fighting	Studio 3	Issue 7	92%
International Superstar Soccer	Sports	Konami	Issue 1	86%
ISS Pro '99	Sports	Konami	Issue 5	78%
4Jeremy McGrath Supercross	Racing	Acclaim	Issue 9	71%

Jeremy McGrath Supercross 2000	Racing	Acclaim	Issue 12	55%
Jim Henson's Muppets	Platform	Take 2	Issue 9	75%
Joust/Defender	Compilation	Midway	Issue 4	55%
Klax	Puzzle	Midway	Issue 4	52%
Konami Collection 4	Compilation	Konami	Issue 12	55%
Klustar	Puzzle	Infogrames	Issue 3	58%
Legend of the River King	Fishing	Natsume	Issue 4	79%
Logical	Puzzle	THQ	Issue 3	88%
Looney Tunes	Platform	Sunsoft	Issue 2	88%
Looney Tunes: Martian Alert	RPG	Infogrames	Issue 10	90%
Looney Tunes: Martian Revenge	RPG	Infogrames	Issue 13	80%
Lucky Luke	Platform	Infogrames	Issue 4	81%
Magical Tetris Challenge	Puzzle	Disney	Issue 9	81%
Mario Golf	Sports	Nintendo	Issue 6	97%
Maya the Bee	Platform	Acclaim	Issue 4	92%
Men in Black	Shoot-'em-up	Interplay	Issue 2	80%
Men In Black 2	Platform	Crave	Issue 11	42%
Metal Gear Solid	Action	Konami	Issue 9	94%
Mickey's Racing Adventure	Racing	Nintendo	Issue 7	98%
Micro Machines	Racing	Codemasters	Issue 1	91%
Micro Machines 1 & 2: Twin Turbo	Racing	THQ	Issue 8	93%
Mission: Impossible	Action	Infogrames	Issue 7	90%
Monopoly	Board game	Konami	Issue 1	90%
Montezuma's Return	Platform	Take 2	Issue 1	79%
Moomin's Tale	Adventure	Sunsoft	Issue 9	82%
Moon Patrol/Spy Hunter	Compilation	Midway	Issue 4	60%
Mortal Kombat 4	Beat-'em-up	Midway	Issue 2	51%
Mr Nutz	Platform	Infogrames	Issue 6	70%
Ms Pac-Man: Special Color Edition	Puzzle	Namco	Issue 6	85%
MTV Sports Skateboarding	Sports	THQ	Issue 13	46%
Mystical Ninja	Role playing	Konami	Issue 1	60%
NBA In The Zone	Sports	Konami	Issue 4	48%
NBA In The Zone 2000	Sports	Konami	Issue 10	85%
NFL Blitz	Sports	Midway	Issue 4	83%
NHL 2000	Sports	EA Sports	Issue 8	67%
NHL Blades of Steel	Sports	Konami	Issue 4	51%
Noddy & The Birthday Party	Adventure	BBC	Issue 8	72%
Obelix	Platform	Infogrames	Issue 4	89%
Oddworld Adventures	Platform	GT Interactive	Issue 2	85%
Oddworld Adventures II	Platform	GT Interactive	Issue 5	95%
O'Leary Manager 2000	Sports	Ubi Soft	Issue 11	85%
Pac-Man: Special Color Edition	Arcade	Namco	Issue 5	82%
Paperboy	Arcade	Midway	Issue 4	62%
Perfect Dark	Shoot-em-up	Nintendo	Issue 11	98%
Pitfall: Beyond the Jungle	Platform	Virgin	Issue 3	81%
Pocket Bowling	Sports	Jaleco	Issue 5	52%
Pocket Racing	Racing	Virgin	Issue 13	54%
Pokémon Pinball	Pinball	Nintendo	Issue 13	85%
Pokémon Red/Blue	RPG/Trade	Nintendo	Issue 4	85%
Pokémon Yellow	RPG/Trade	Nintendo	Issue 10	95%
Pong	Arcade	Take 2	Issue 11	75%
Pop 'N Pop	Arcade	JVC	Issue 12	77%
Power Quest	Beat-'em-up	Sunsoft	Issue 1	85%
Prince of Persia	Platform	Red Orb	Issue 4	90%
Pro Pool	Sports	Codemasters	Issue 10	70%
Project S-11	Shoot-'em-up	Sunsoft	Issue 13	75%
Puchi Carat	Puzzle	Taito	Issue 10	65%
Quest for Camelot	Role playing	Titus	Issue 2	84%
Rayman	Platform	Ubi Soft	Issue 7	92%
Rainbow 6	Strategy	Red Storm	Issue 8	92%
R-Type DX	Shooter	Infogrames	Issue 4	85%
Rampage World Tour	Arcade	Midway	Issue 2	58%
RC Pro-Am	Racing	Nintendo	Issue 1	95%
Ready 2 Rumble Boxing	Sports	Midway	Issue 7	73%
Reservoir Rat	Platform	Take 2	Issue 2	84%
Revelations: The Demon Slayer	RPG	Atlus	Issue 5	91%
Road To El Dorado	Platform	Ubi Soft	Issue 11	77%
Roland Garros French Open	Sports	Cryo	Issue 12	60%
Ronaldo V-Football	Sports	Infogrames	Issue 7	65%
R4ugrats: The Movie	Platform	THQ	Issue 2	87%
Rugrats: Time Travelers	Platform	THQ	Issue 6	72%





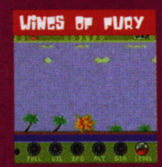
























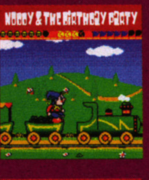




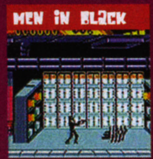












Know Your Games!

Rugrats: Totally Angelica	Puzzle	THQ	Issue 13	71%
Shadowgate Classic	Role playing	Kemco	Issue 3	48%
Shanghai Pocket	Puzzle	Sunsoft	Issue 1	79%
Soccer Manager	Sports	Acclaim	Issue 11	45%
Space Invaders	Shoot-'em-up	Activision	Issue 6	69%
Space Station Silicon Valley	Platform	Take 2	Issue 5	92%
Speedy Gonzales: Aztec Adventure	Platform	Infogrames	Issue 9	75%
Spiderman	Platform	Activision	Issue 13	89%
Spirou: The Robor Invasion	Platform	Ubi Soft	Issue 10	86%
Spy Vs Spy	Arcade	Kemco	Issue 4	77%
Star Wars: Episode I Racer	Racing	LucasArts	Issue 7	93%
Star Wars: Yoda Stories	RPG	LucasArts	Issue 8	84%
Stranded Kids	RPG	Konami	Issue 8	79%
Street Fighter Alpha	Beat-'em-up	Capcom	Issue 8	85%
Super Breakout	Puzzle	Take 2	Issue 2	70%
Super Mario Bros Deluxe	Platform	Nintendo	Issue 3	95%
Super Marioland 2	Platform	Nintendo	Issue 1	92%
Super Return of the Jedi	Platform	LucasArts	Issue 1	72%
Supreme Snowboarding	Sports	Infogrames	Issue 6	53%
Suzuki Alstare Extreme Racing	Racing	Ubi Soft	Issue 6	72%
Tarzan	Platform	Activision	Issue 5	92%
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Next Issue

We're blasting into 2001 with a *Lego* extravaganza, plus we go on a Space Odyssey with a look at *Aliens: Thanatos Encounter*! That's all in the future – on sale 1 February!





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